

Introduction to **Information Retrieval**

Evaluation

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CS276 – Information Retrieval and Web Search

Revised by

Danilo Croce

How do you tell if users are happy?

- Search returns products relevant to users
 - How do you assess this at scale?
- Search results get clicked a lot
 - Misleading titles/summaries can cause users to click
- Users buy after using the search engine
 - Or, users spend a lot of \$ after using the search engine
- Repeat visitors/buyers
 - Do users leave soon after searching?
 - Do they come back within a week/month/... ?

Happiness: elusive to measure

- Most common proxy: relevance of search results
 - Pioneered by Cyril Cleverdon in the Cranfield Experiments



- But how do you measure relevance?

Measuring relevance

- Three elements:
 1. A benchmark document collection
 2. A benchmark suite of queries
 3. An assessment of either Relevant or Nonrelevant for each query and each document

Early public test Collections (20th C)

TABLE 4.3 Common Test Corpora

<i>Collection</i>	<i>NDocs</i>	<i>NQrys</i>	<i>Size (MB)</i>	<i>Term/Doc</i>	<i>Q-D RelAss</i>
ADI	82	35			
AIT	2109	14	2	400	>10,000
CACM	3204	64	2	24.5	
CISI	1460	112	2	46.5	
Cranfield	1400	225	2	53.1	
LISA	5872	35	3		
Medline	1033	30	1		
NPL	11,429	93	3		
OSHMED	34,8566	106	400	250	16,140
Reuters	21,578	672	28	131	
TREC	740,000	200	2000	89-3543	» 100,000

Typical
TREC

Recent datasets: 100s of million web pages (GOV, ClueWeb, ...)

Evaluating an IR system

- Note: **user need** is translated into a **query**
- Relevance is assessed relative to the **user need**, *not* the **query**
- E.g., Information need: *My swimming pool bottom is becoming black and needs to be cleaned.*
- Query: ***pool cleaner***
- Assess whether the doc addresses the underlying need, not whether it has these words

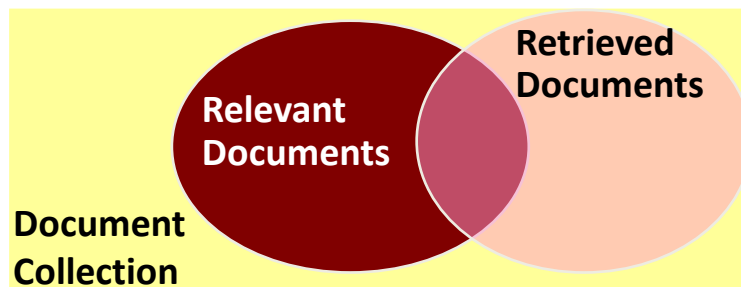
Motivations

- Among different IR systems/models/algorithms which one is the best ?
- What's the best component for :
 - ranking (inner product, cosine, ...)
 - Term Selection (stopword, stemming...)
 - Term weighting (TF, TF-IDF,...)
- When to stop (cut) the ranked list of retrieved documents?

Labeled Document Collections (Gold Standard)

- Given a target Document Collection:
- STEP 1. Develop a set of representative queries.
- STEP 2. Use a basic IR technology with wide coverage (see later about recall) to gather **all** relevant candidate document
- STEP 3. For each query, one or more experts establish the relevance of the different documents of the collection selected at STEP 2.
 - Typically the decision is categorical (i.e. binary)
- The overall process is quite costly in terms of involved human resources as document collections should be representative (i.e. very large)

Precision & Recall



relevant irrelevant	retrieved & irrelevant	not retrieved & irrelevant
	retrieved & relevant	not retrieved & relevant
	returned	Not returned

$$\text{recall} = \frac{\text{Number of relevant documents retrieved}}{\text{Total number of relevant documents}}$$

$$\text{precision} = \frac{\text{Number of relevant documents retrieved}}{\text{Total number of documents retrieved}}$$

Precision & Recall

relevant	tp (true positive)	fn (false negative)
irrelevant	fp (false positive)	tn (true negative)
	retrieved	not retrieved

$$recall = \frac{tp}{tp + fn}$$

$$precision = \frac{tp}{tp + fp}$$

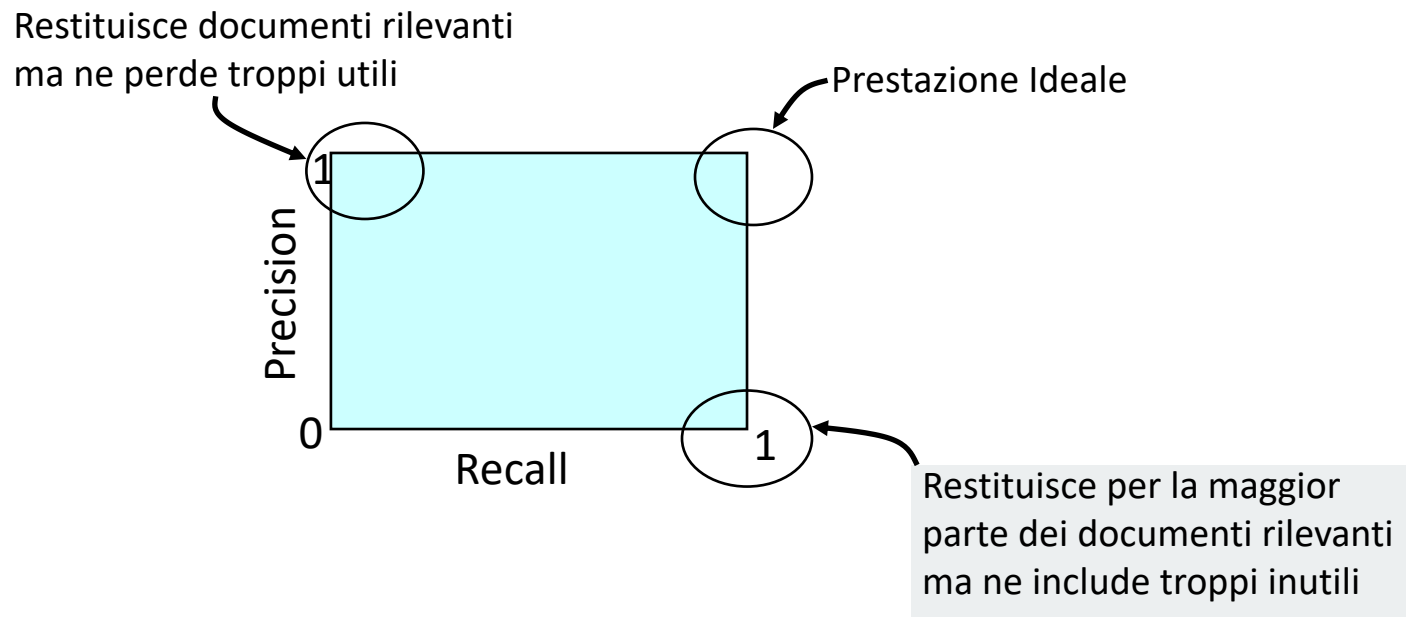
Accuracy and Error rate

relevant	tp (true positive)	fn (false negative)
irrelevant	fp (false positive)	tn (true negative)
	retrieved	not retrieved

$$acc = \frac{tp + tn}{tp + tn + fn + fp}$$

$$err = \frac{fp + fn}{tp + tn + fn + fp}$$












Recall vs. Precision













Evaluation Metrics: Examples

 = the relevant documents

Ranking #1

											
Recall	0.17	0.17	0.33	0.5	0.67	0.83	0.83	0.83	0.83	0.83	1.0
Precision	1.0	0.5	0.67	0.75	0.8	0.83	0.71	0.63	0.56	0.56	0.6

Ranking #2

										
Recall	0.0	0.17	0.17	0.17	0.33	0.5	0.67	0.67	0.83	1.0
Precision	0.0	0.5	0.33	0.25	0.4	0.5	0.57	0.5	0.56	0.6

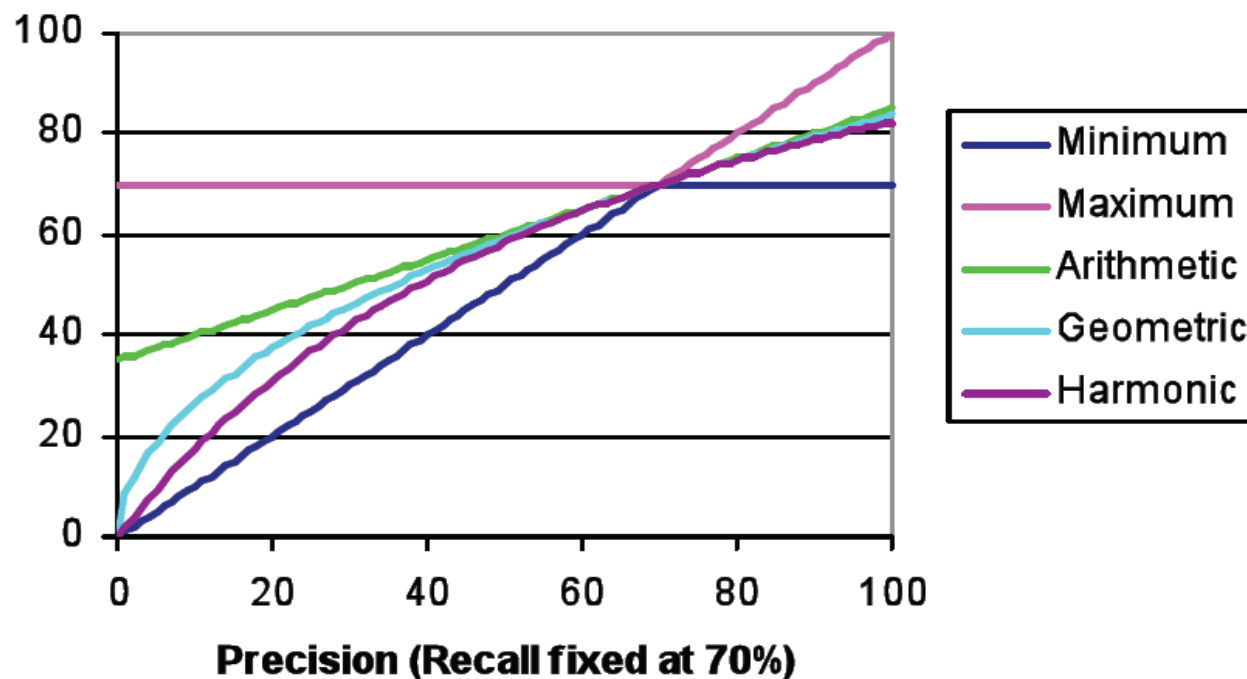
F Measure

- Harmonic mean of recall and precision

$$F = \frac{1}{\frac{1}{2}\left(\frac{1}{R} + \frac{1}{P}\right)} = \frac{2RP}{(R+P)}$$

- Why harmonic mean?
- harmonic mean emphasizes the importance of small values, whereas the arithmetic mean is affected more by outliers that are unusually large

Different Combinations of *precision & recall*



Rank-Based Measures

- Binary relevance
 - Precision@K (P@K)
 - Mean Average Precision (MAP)
 - Mean Reciprocal Rank (MRR)
- Multiple levels of relevance
 - Normalized Discounted Cumulative Gain (NDCG)

Precision@K

- Set a rank threshold K
- Compute % relevant in top K
- Ignores documents ranked lower than K

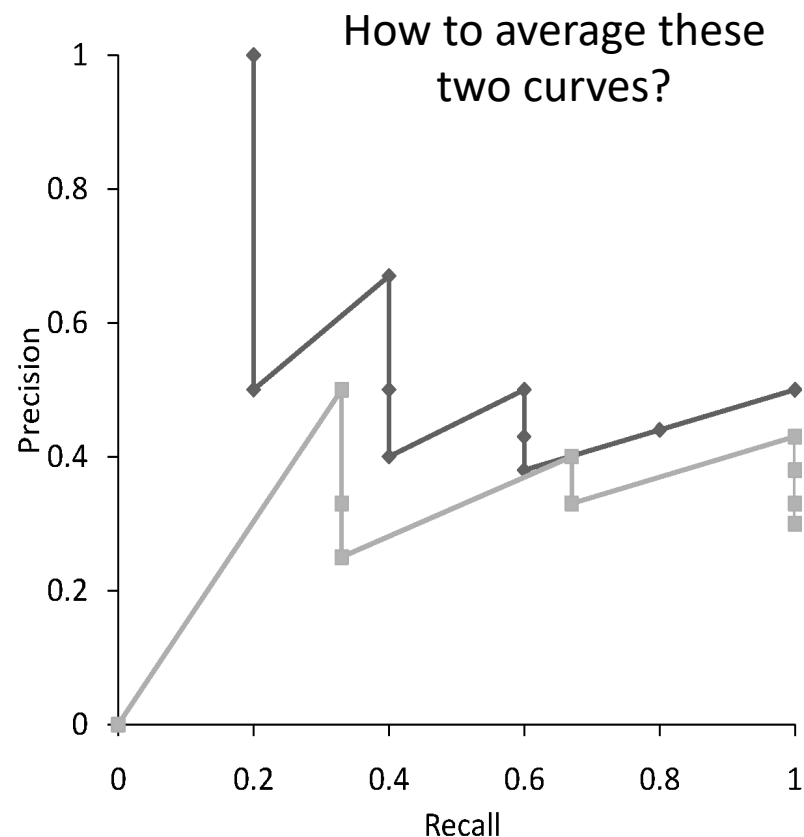
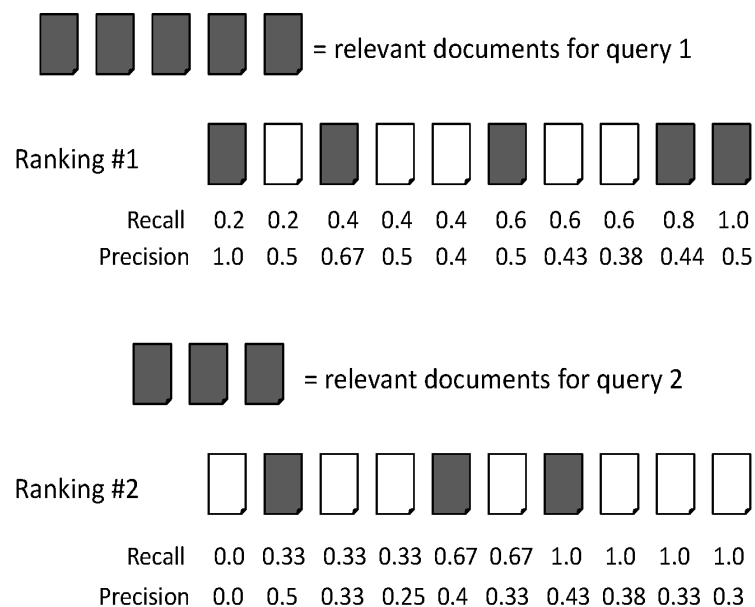
- Ex:

- Prec@3 of 2/3
- Prec@4 of 2/4
- Prec@5 of 3/5



- In similar fashion we have Recall@K

Recall-Precision Graph

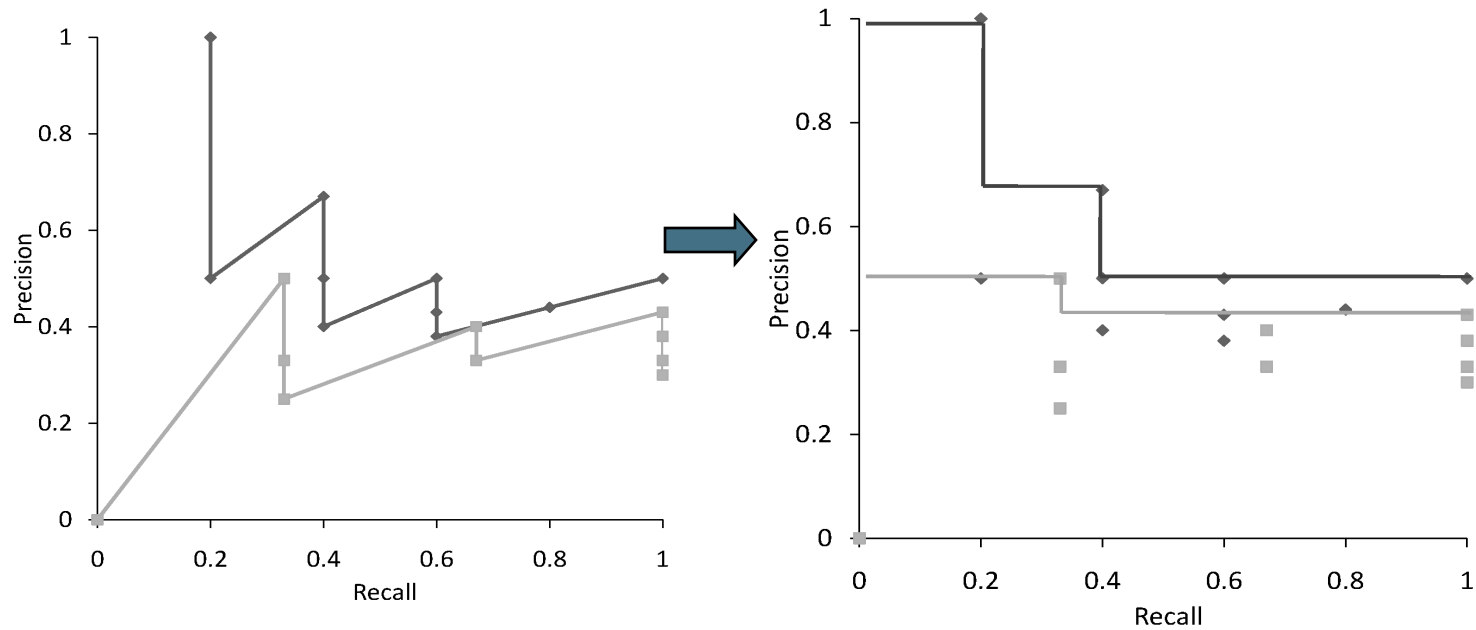


Interpolation

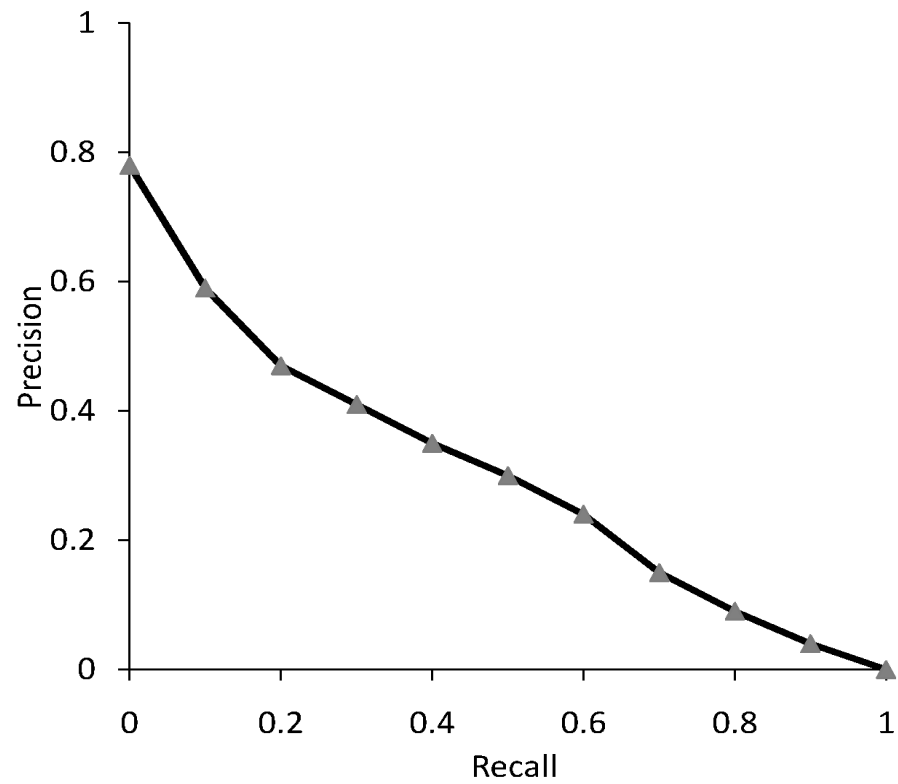
$$P(R) = \max\{P' : R' \geq R \wedge (R', P') \in S\}$$

- where S is the set of observed (R,P) points
- Defines precision at any recall level as the maximum precision observed in any recall-precision point at a higher recall level
 - produces a step function
 - defines precision at recall 0.0

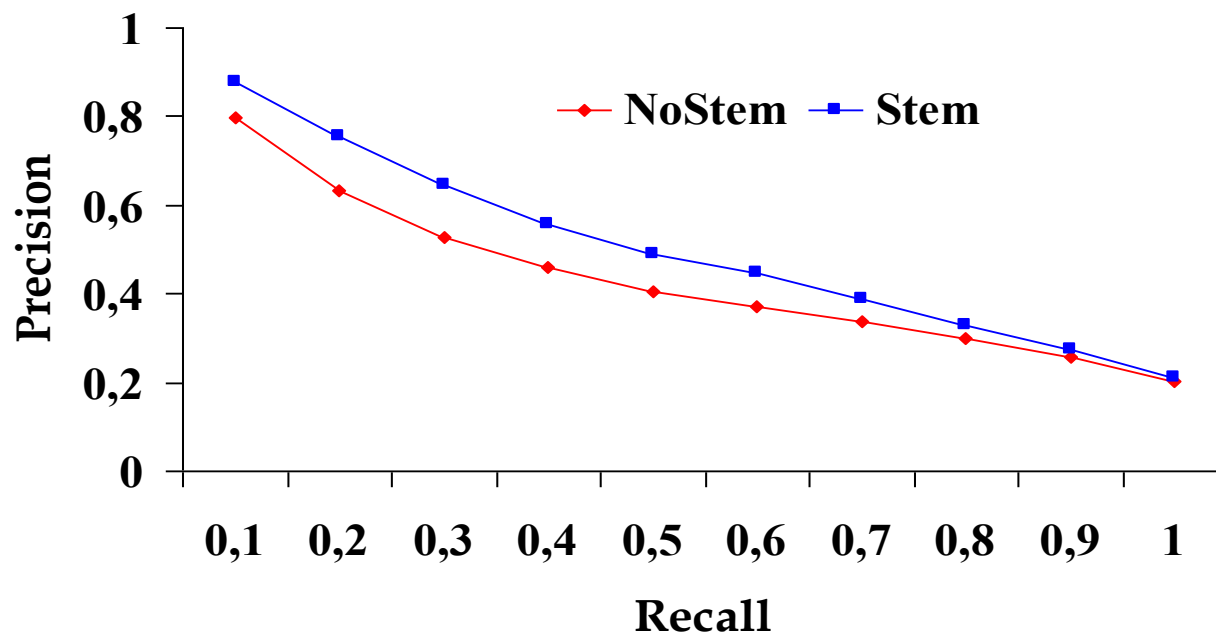
Interpolation



Graph for 50 Queries

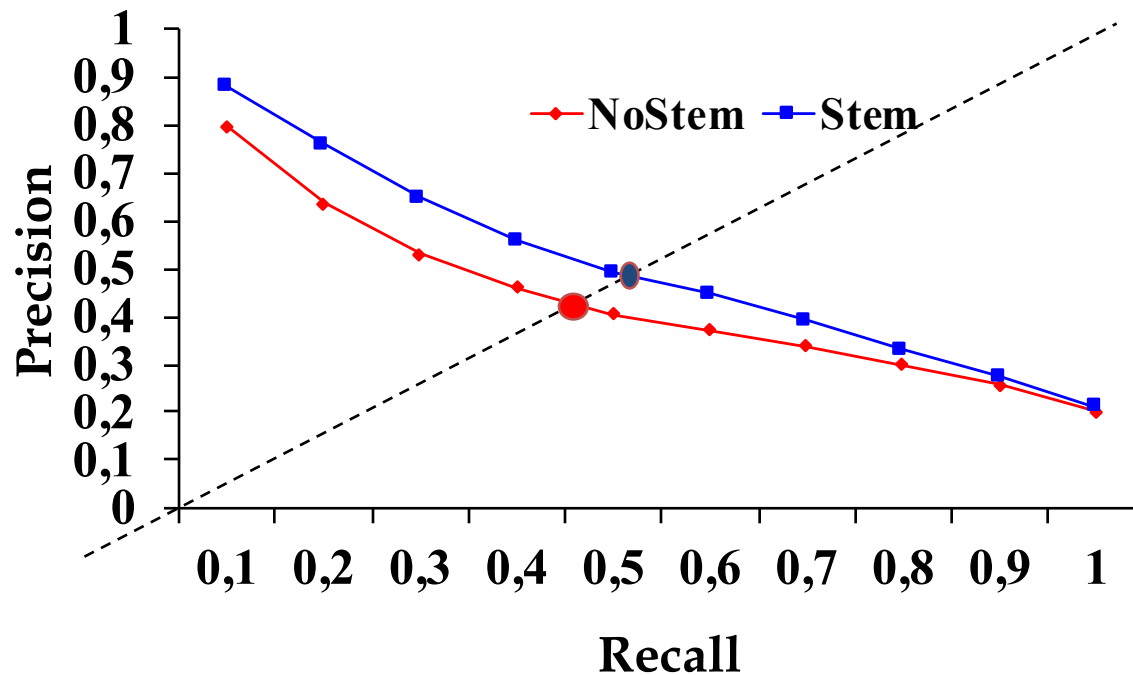


Comparison among different IR Systems



Breakeven point

Is the interpolated value for which *precision equals recall*



Mean Average Precision

- Consider rank position of each *relevant* doc
 - K_1, K_2, \dots, K_R
- Compute Precision@K for each K_1, K_2, \dots, K_R
- Average precision = average of P@K











- Ex:  has AvgPrec of $\frac{1}{3} \cdot \left(\frac{1}{1} + \frac{2}{3} + \frac{3}{5} \right) \approx 0.76$

- MAP is Average Precision across multiple queries/rankings











Average Precision

 = the relevant documents

Ranking #1

										
Recall	0.17	0.17	0.33	0.5	0.67	0.83	0.83	0.83	0.83	1.0
Precision	1.0	0.5	0.67	0.75	0.8	0.83	0.71	0.63	0.56	0.6


Ranking #2

										
Recall	0.0	0.17	0.17	0.17	0.33	0.5	0.67	0.67	0.83	1.0
Precision	0.0	0.5	0.33	0.25	0.4	0.5	0.57	0.5	0.56	0.6

$$\text{Ranking \#1: } (1.0 + 0.67 + 0.75 + 0.8 + 0.83 + 0.6) / 6 = 0.78$$


$$\text{Ranking \#2: } (0.5 + 0.4 + 0.5 + 0.57 + 0.56 + 0.6) / 6 = 0.52$$

MAP

 = relevant documents for query 1

Ranking #1

Recall	0.2	0.2	0.4	0.4	0.4	0.6	0.6	0.6	0.8	1.0
Precision	1.0	0.5	0.67	0.5	0.4	0.5	0.43	0.38	0.44	0.5

 = relevant documents for query 2

Ranking #2

Recall	0.0	0.33	0.33	0.33	0.67	0.67	1.0	1.0	1.0	1.0
Precision	0.0	0.5	0.33	0.25	0.4	0.33	0.43	0.38	0.33	0.3

$$\text{average precision query 1} = (1.0 + 0.67 + 0.5 + 0.44 + 0.5)/5 = 0.62$$

$$\text{average precision query 2} = (0.5 + 0.4 + 0.43)/3 = 0.44$$

$$\text{mean average precision} = (0.62 + 0.44)/2 = 0.53$$

Mean average precision

- If a relevant document never gets retrieved, we assume the precision corresponding to that relevant doc to be zero
- MAP is macro-averaging: each query counts equally
- Now perhaps most commonly used measure in research papers
- Good for web search?
- MAP assumes user is interested in finding many relevant documents for each query
- MAP requires many relevance judgments in text collection

BEYOND BINARY RELEVANCE



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fair

fair

Good

Discounted Cumulative Gain

- Popular measure for evaluating web search and related tasks
- Two assumptions:
 - Highly relevant documents are more useful than marginally relevant documents
 - the lower the ranked position of a relevant document, the less useful it is for the user, since it is less likely to be examined

Discounted Cumulative Gain

- Uses *graded relevance* as a measure of usefulness, or *gain*, from examining a document
- Gain is accumulated starting at the top of the ranking and may be reduced, or *discounted*, at lower ranks
- Typical discount is $1/\log(\textit{rank})$
 - With base 2, the discount at rank 4 is $1/2$, and at rank 8 it is $1/3$

Summarize a Ranking: DCG

- What if relevance judgments are in a scale of $[0, r]$? $r > 2$
- Cumulative Gain (CG) at rank n
 - Let the ratings of the n documents be r_1, r_2, \dots, r_n (in ranked order)
 - $CG = r_1 + r_2 + \dots + r_n$
- Discounted Cumulative Gain (DCG) at rank n
 - $DCG = r_1 + r_2 / \log_2 2 + r_3 / \log_2 3 + \dots + r_n / \log_2 n$
 - We may use any base for the logarithm

Discounted Cumulative Gain

- *DCG* is the total gain accumulated at a particular rank p :

$$DCG_p = rel_1 + \sum_{i=2}^p \frac{rel_i}{\log_2 i}$$

- Alternative formulation:

$$DCG_p = \sum_{i=1}^p \frac{2^{rel_i} - 1}{\log(1+i)}$$

- used by some web search companies
- emphasis on retrieving highly relevant documents

DCG Example

- 10 ranked documents judged on 0–3 relevance scale:
3, 2, 3, 0, 0, 1, 2, 2, 3, 0
- discounted gain:
 $3, 2/1, 3/1.59, 0, 0, 1/2.59, 2/2.81, 2/3, 3/3.17, 0$
 $= 3, 2, 1.89, 0, 0, 0.39, 0.71, 0.67, 0.95, 0$
- DCG:
3, 5, 6.89, 6.89, 6.89, 7.28, 7.99, 8.66, 9.61, 9.61

NDCG for summarizing rankings

- Normalized Discounted Cumulative Gain (NDCG) at rank n
 - Normalize DCG at rank n by the DCG value at rank n of the ideal ranking
 - The ideal ranking would first return the documents with the highest relevance level, then the next highest relevance level, etc
- Normalization useful for contrasting queries with varying numbers of relevant results
- NDCG is now quite popular in evaluating Web search

NDCG - Example

4 documents: d_1, d_2, d_3, d_4

i	Ground Truth		Ranking Function ₁		Ranking Function ₂	
	Document Order	r_i	Document Order	r_i	Document Order	r_i
1	d4	2	d3	2	d3	2
2	d3	2	d4	2	d2	1
3	d2	1	d2	1	d4	2
4	d1	0	d1	0	d1	0
	NDCG _{GT} =1.00		NDCG _{RF1} =1.00		NDCG _{RF2} =0.9203	

$$DCG_{GT} = 2 + \left(\frac{2}{\log_2 2} + \frac{1}{\log_2 3} + \frac{0}{\log_2 4} \right) = 4.6309$$

$$DCG_{RF1} = 2 + \left(\frac{2}{\log_2 2} + \frac{1}{\log_2 3} + \frac{0}{\log_2 4} \right) = 4.6309$$

$$DCG_{RF2} = 2 + \left(\frac{1}{\log_2 2} + \frac{2}{\log_2 3} + \frac{0}{\log_2 4} \right) = 4.2619$$

$$MaxDCG = DCG_{GT} = 4.6309$$

What if the results are not in a list?

- Suppose there's only one Relevant Document
- Scenarios:
 - known-item search
 - navigational queries
 - looking for a fact
- Search duration \sim Rank of the answer
 - measures a user's effort

Mean Reciprocal Rank

- Consider rank position, K , of first relevant doc
 - Could be – only clicked doc
- Reciprocal Rank score = $\frac{1}{K}$
- MRR is the mean RR across multiple queries

Human judgments are

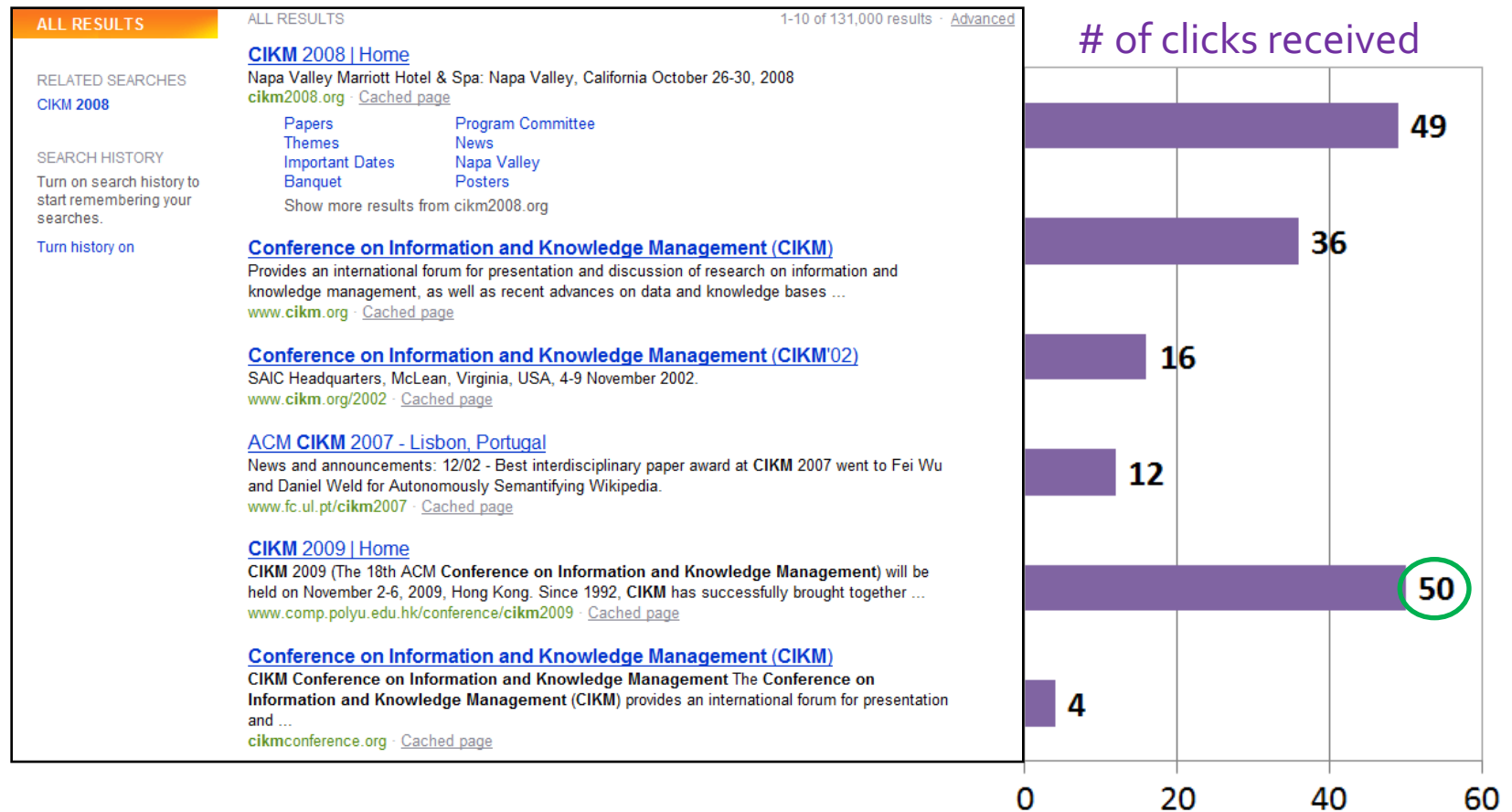
- Expensive
- Inconsistent
 - Between raters
 - Over time
- Decay in value as documents/query mix evolves
- Not always representative of “real users”
 - Rating vis-à-vis query, don't know underlying need
 - May not understand meaning of terms, etc.
- So – what alternatives do we have?

USING USER CLICKS

User Behavior

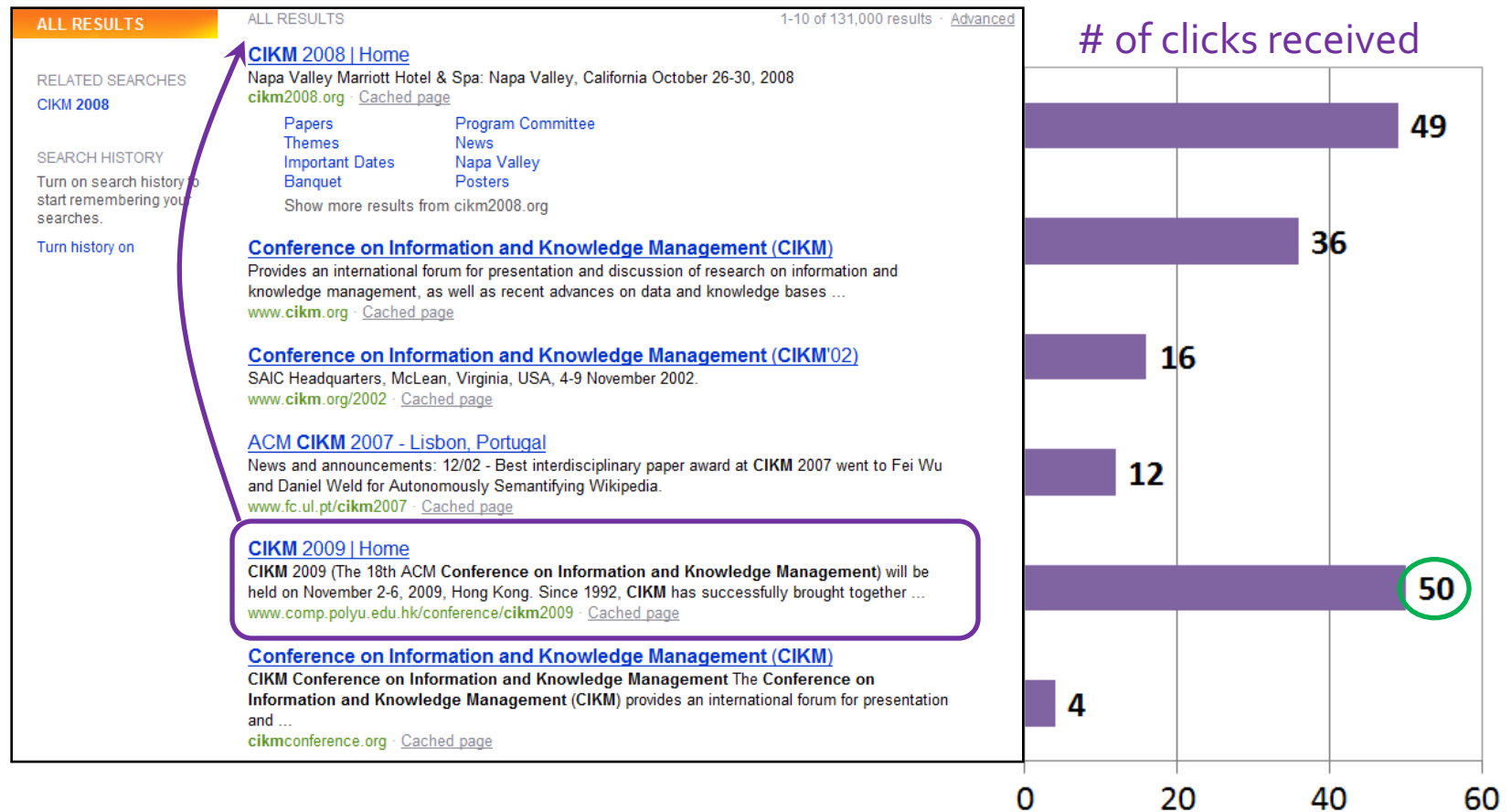
Taken with slight adaptation from Fan Guo and Chao Liu's 2009/2010 CIKM tutorial: Statistical Models for Web Search: Click Log Analysis

■ Search Results for "CIKM" (in 2009!)



User Behavior

- Adapt ranking to user clicks?



What do clicks tell us?

- Tools needed for non-trivial cases



Strong position bias, so absolute click rates unreliable

Eye-tracking User Study



bing

Web Images Maps Shopping News Maps More MSN Home

ckim

ALL RESULTS 1-10 of 131,000 results - Advanced

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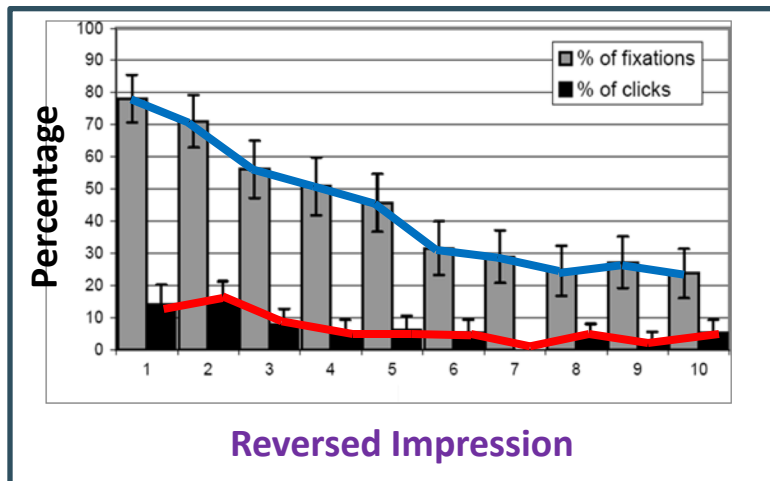
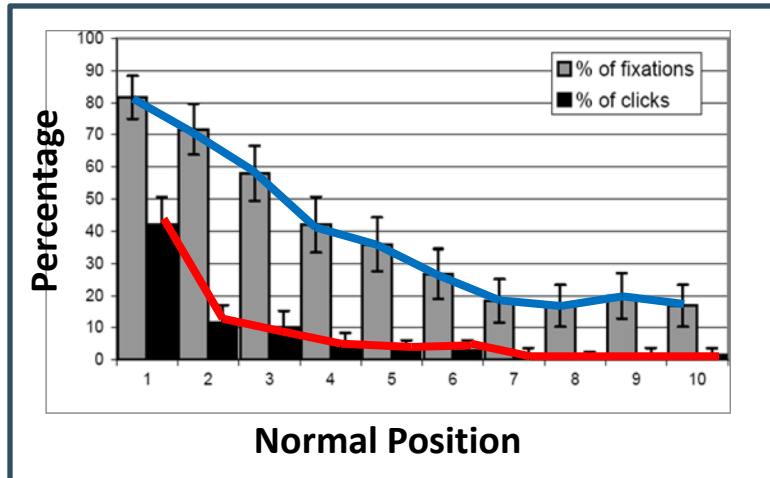
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Click Position-bias



- Higher positions receive more **user attention (eye fixation)** and **clicks** than lower positions.
- This is true even in the extreme setting where the order of positions is **reversed**.
- “Clicks are informative but biased”.

[Joachims+07]

Relative vs absolute ratings

ALL RESULTS 1-10 of 131,000 results - [Advanced](#)

ALL RESULTS

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User's click sequence

Hard to conclude Result1 > Result3
Probably can conclude Result3 > Result2

Evaluating pairwise relative ratings

- Pairs of the form: DocA better than DocB for a query
 - Doesn't mean that DocA relevant to query
- Now, rather than assess a rank-ordering wrt per-doc relevance assessments ...
- Assess in terms of conformance with historical pairwise preferences recorded from user clicks
- BUT!
- Don't learn and test on the same ranking algorithm

Comparing two rankings via clicks (Joachims 2002)

Query: [support vector machines]

Ranking A

Kernel machines
SVM-light
Lucent SVM demo
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SVM software
SVM tutorial

Ranking B

Kernel machines
SVMs
Intro to SVMs
Archives of SVM
SVM-light
SVM software

Interleave the two rankings

This interleaving starts with B

Kernel machines
Kernel machines
SVMs
SVM-light
Intro to SVMs
Lucent SVM demo
Archives of SVM
Royal Holl. SVM
SVM-light

...

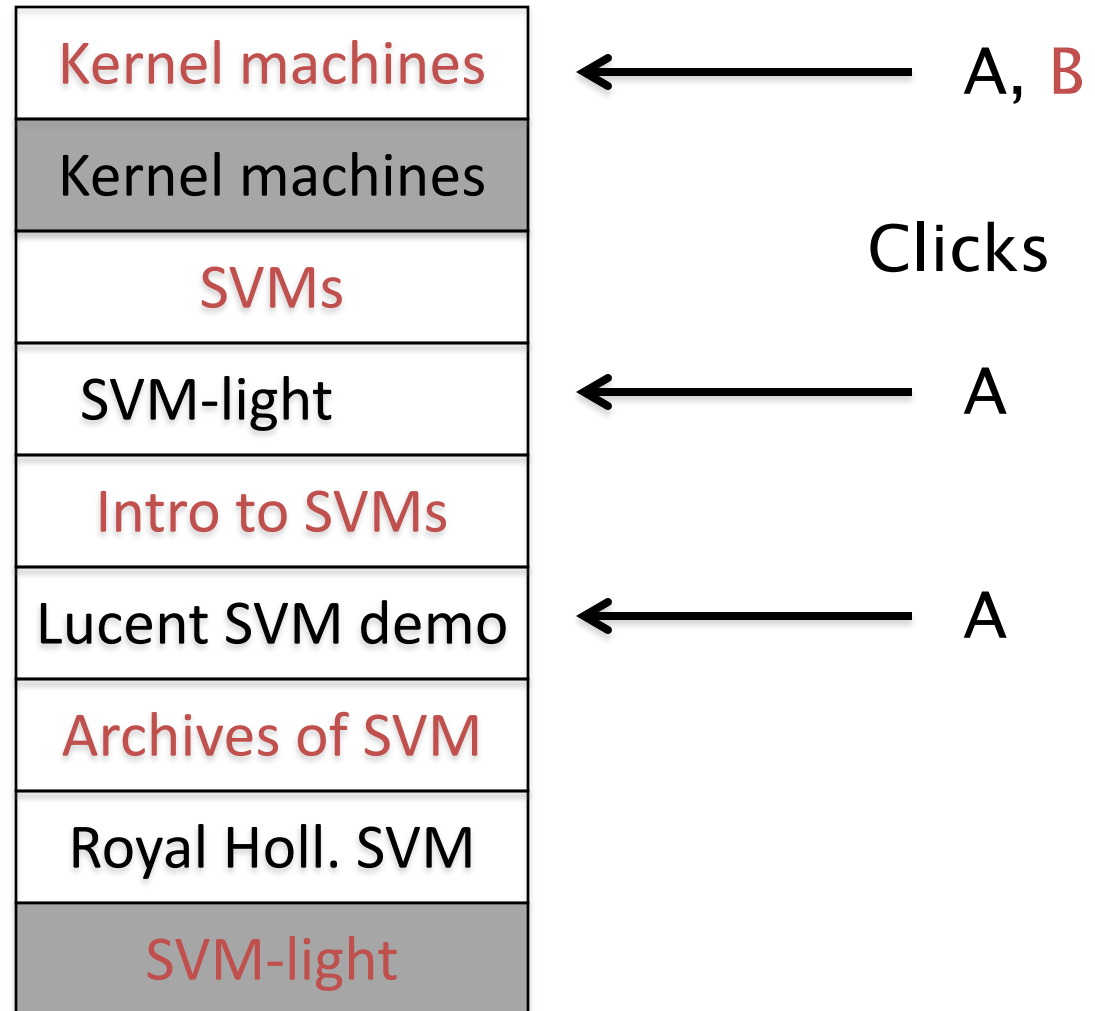
Remove duplicate results

Kernel machines
Kernel machines
SVMs
SVM-light
Intro to SVMs
Lucent SVM demo
Archives of SVM
Royal Holl. SVM
SVM-light

...

Count user clicks

Ranking A: 3
Ranking B: 1



Interleaved ranking

- Present interleaved ranking to users
 - Start randomly with ranking A or ranking B to even out presentation bias
- Count clicks on results from A versus results from B
- Better ranking will (on average) get more clicks

A/B testing at web search engines

- Purpose: Test a single innovation
- Prerequisite: You have a large search engine up and running.
- Have most users use old system
- Divert a small proportion of traffic (e.g., 0.1%) to an experiment to evaluate an innovation
 - Interleaved experiment
 - Full page experiment

Recap

- Benchmarks consist of
 - Document collection
 - Query set
 - Assessment methodology
- Assessment methodology can use raters, user clicks, or a combination
 - These get quantized into a *goodness measure* – Precision/NDCG etc.
 - Different engines/algorithms compared on a benchmark together with a goodness measure

User behavior

- User behavior is an intriguing source of relevance data
 - Users make (somewhat) informed choices when they interact with search engines
 - Potentially a lot of data available in search logs
- But there are significant caveats
 - User behavior data can be very noisy
 - Interpreting user behavior can be tricky
 - Spam can be a significant problem
 - Not all queries will have user behavior

Incorporating user behavior into ranking algorithm

- Incorporate user behavior features into a ranking function like BM25F
 - But requires an understanding of user behavior features so that appropriate V_j functions are used
- Incorporate user behavior features into *learned* ranking function
- Either of these ways of incorporating user behavior signals improve ranking