

# SVM learning

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# Summary

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Perceptron Learning

Limitations of linear classifiers

Support Vector Machines

- Maximal margin classification
- Optimization with *hard* margin
- Optimization with *soft* margin

The roles of kernels in SVM-based learning

# Linear Classifiers (1)

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An hyperplane has equation :

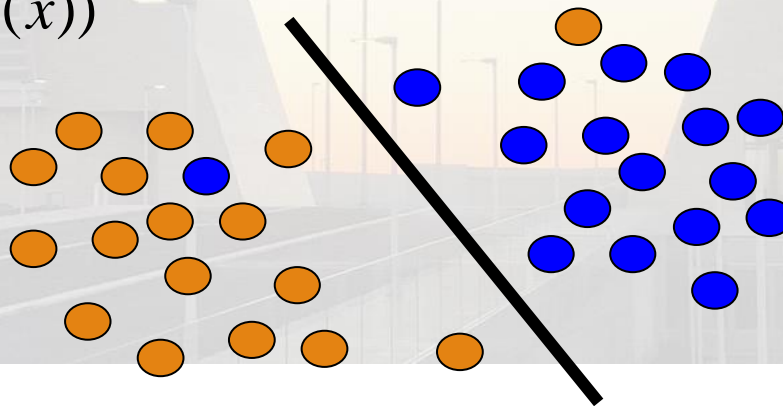
$$f(\vec{x}) = \vec{x} \cdot \vec{w} + b, \quad \vec{x}, \vec{w} \in \mathbb{R}^n, b \in \mathbb{R}$$

$\vec{x}$  is the vector of the instance to be classified

$\vec{w}$  is the hyperplane gradient

Classification function:

$$h(x) = \text{sign}(f(x))$$



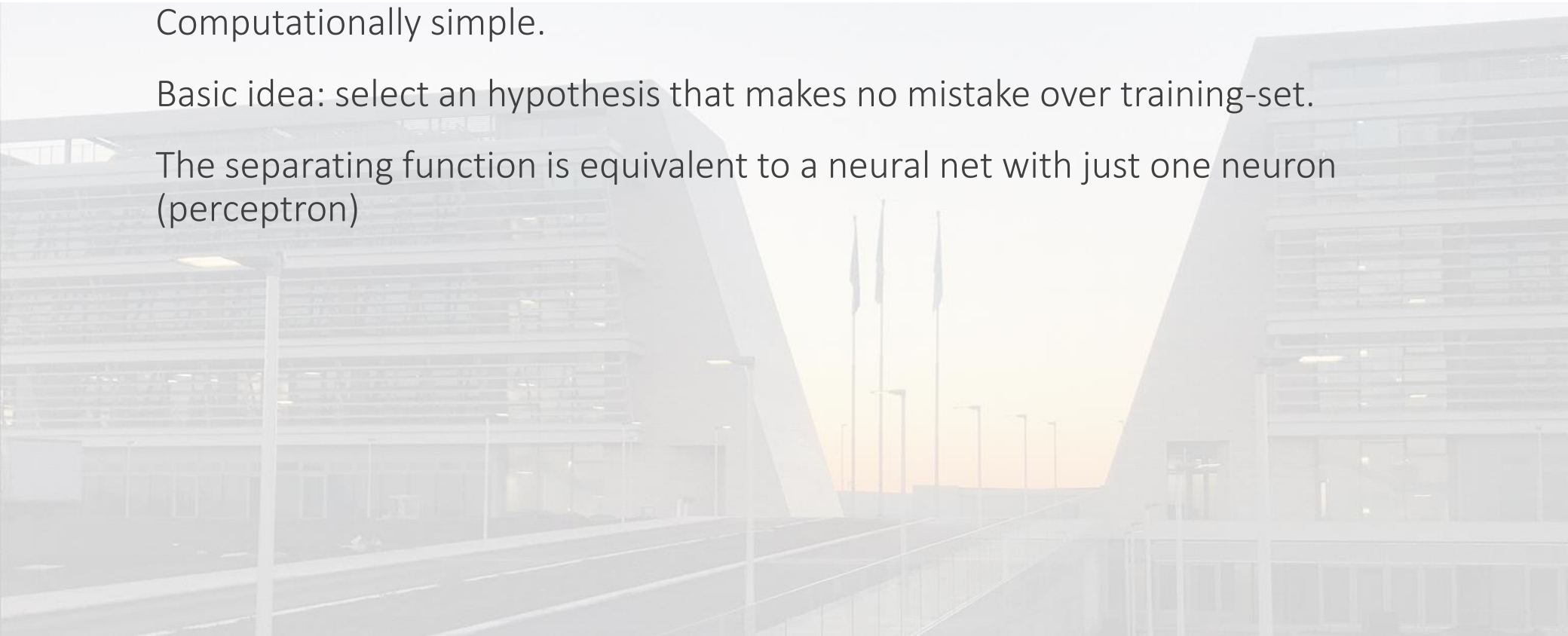
# Linear Classifiers (2)

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Computationally simple.

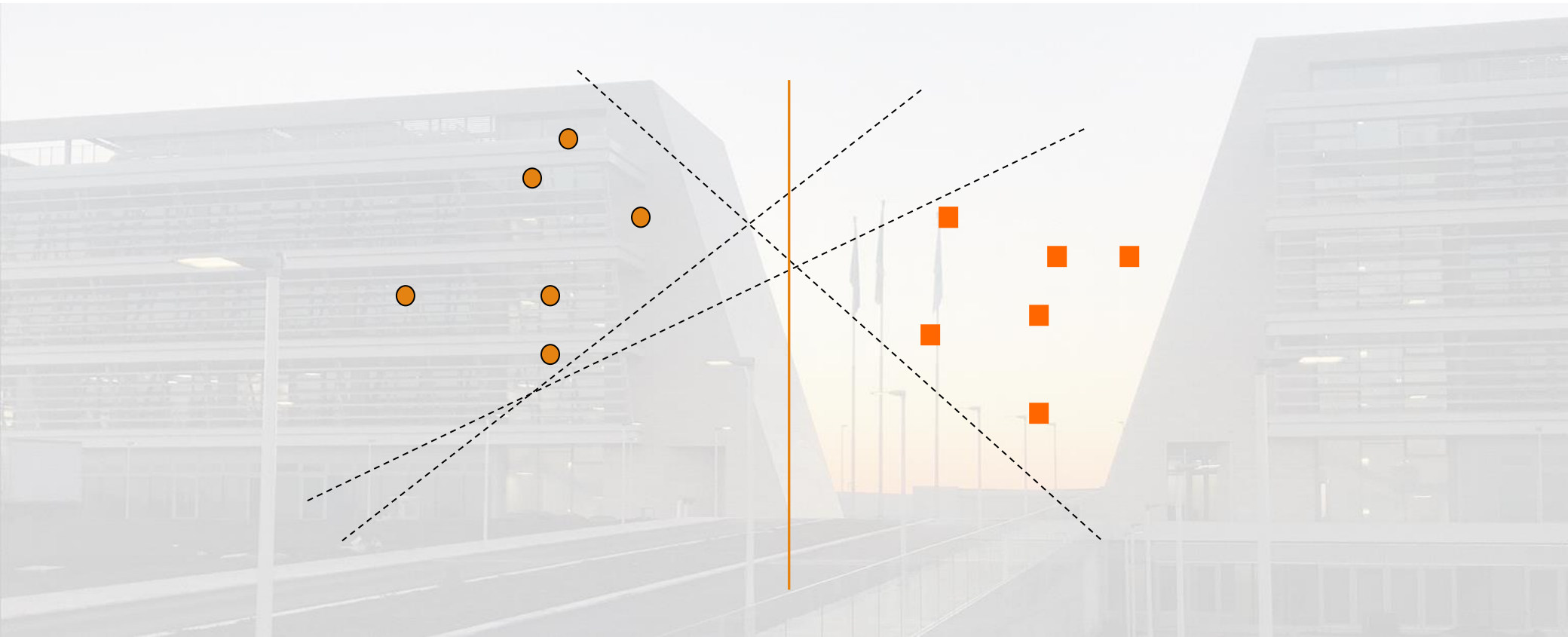
Basic idea: select an hypothesis that makes no mistake over training-set.

The separating function is equivalent to a neural net with just one neuron (perceptron)

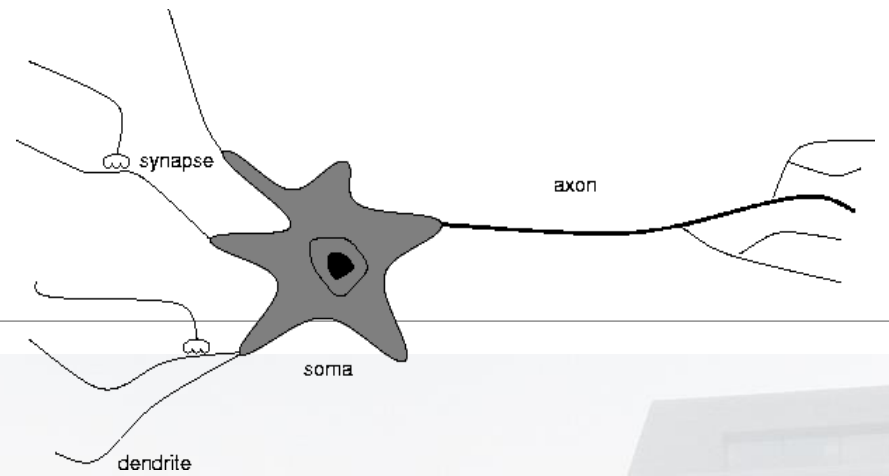


# Which hyperplane?

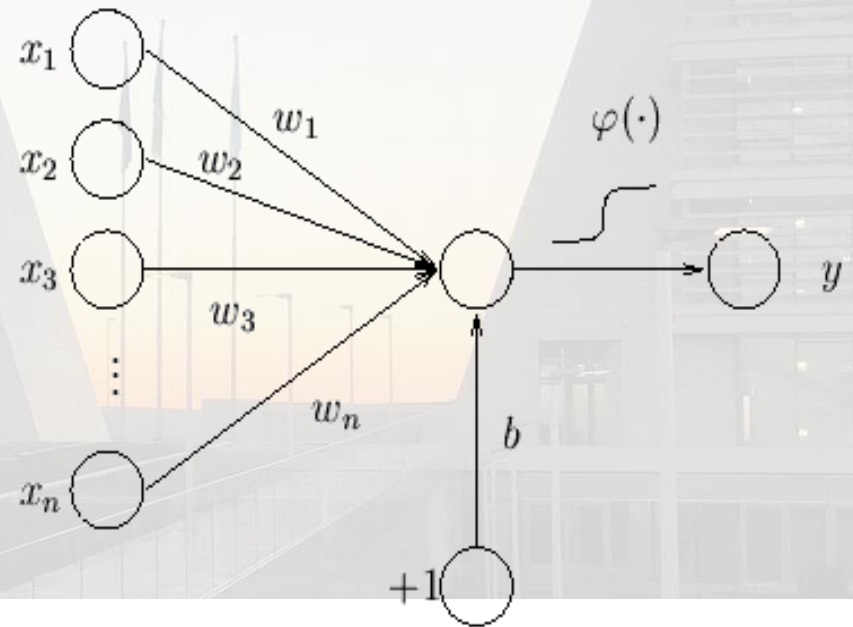
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# Perceptron



$$\varphi(\vec{x}) = \text{sgn} \left( \sum_{i=1..n} w_i \times x_i + b \right)$$



# Notation

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The functional margin of an example  $(\vec{x}_i, y_i)$

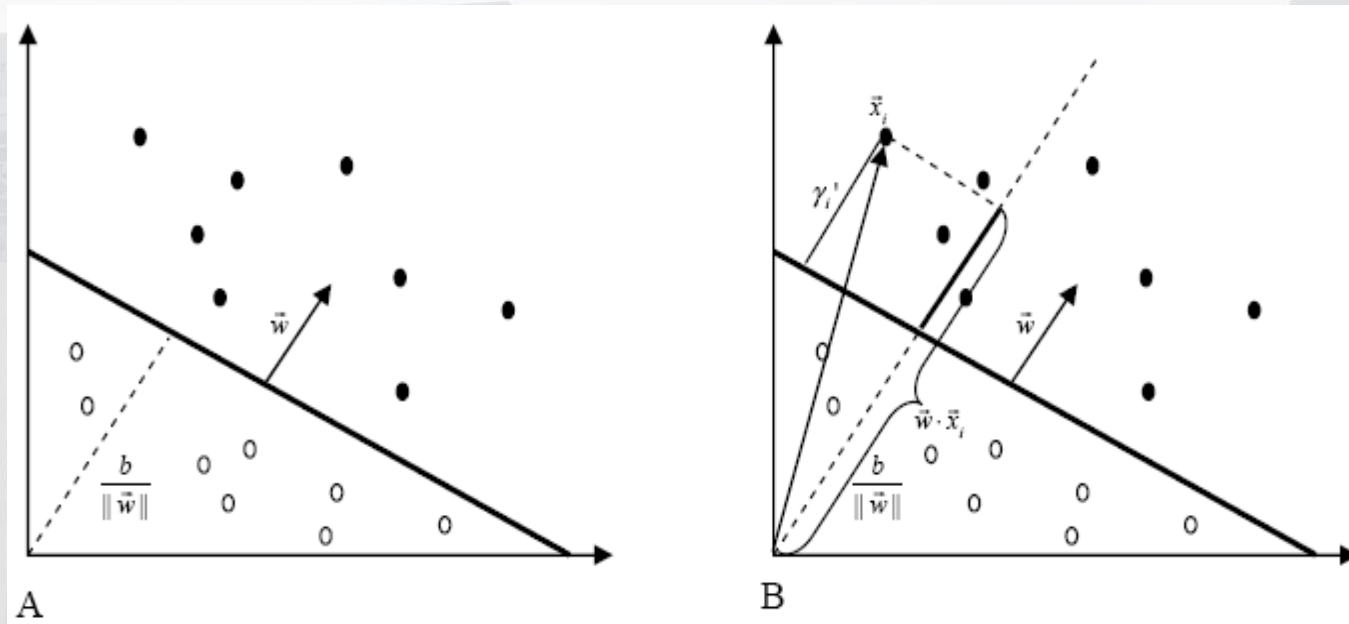
with respect to an hyperplane is:

$$\gamma_i = y_i(\vec{w} \cdot \vec{x}_i + b)$$

The distribution of functional margins of an hyperplane  $(\vec{w}, b)$  with respect to a training set  $S$  is the distribution of margins of the examples in  $S$ .

The functional margin of an hyperplane  $(\vec{w}, b)$  with respect to  $S$  is the minimum margin of the distribution

# Geometric Margin





# Inner product and cosine distance

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From

$$\cos(\vec{x}, \vec{w}) = \frac{\vec{x} \cdot \vec{w}}{\|\vec{x}\| \cdot \|\vec{w}\|}$$

It follows that:

$$\|\vec{x}\| \cos(\vec{x}, \vec{w}) = \frac{\vec{x} \cdot \vec{w}}{\|\vec{w}\|} = \vec{x} \cdot \frac{\vec{w}}{\|\vec{w}\|}$$

Norm of  $\vec{x}$  times  $\vec{x}$  cosine  $\vec{w}$ , i.e. the projection of  $\vec{x}$  onto  $\vec{w}$

# Notations (2)

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By normalizing the hyperplan equation, i.e.  $\left( \frac{\vec{w}}{\|\vec{w}\|}, \frac{b}{\|\vec{w}\|} \right)$   
we get the geometrical margin

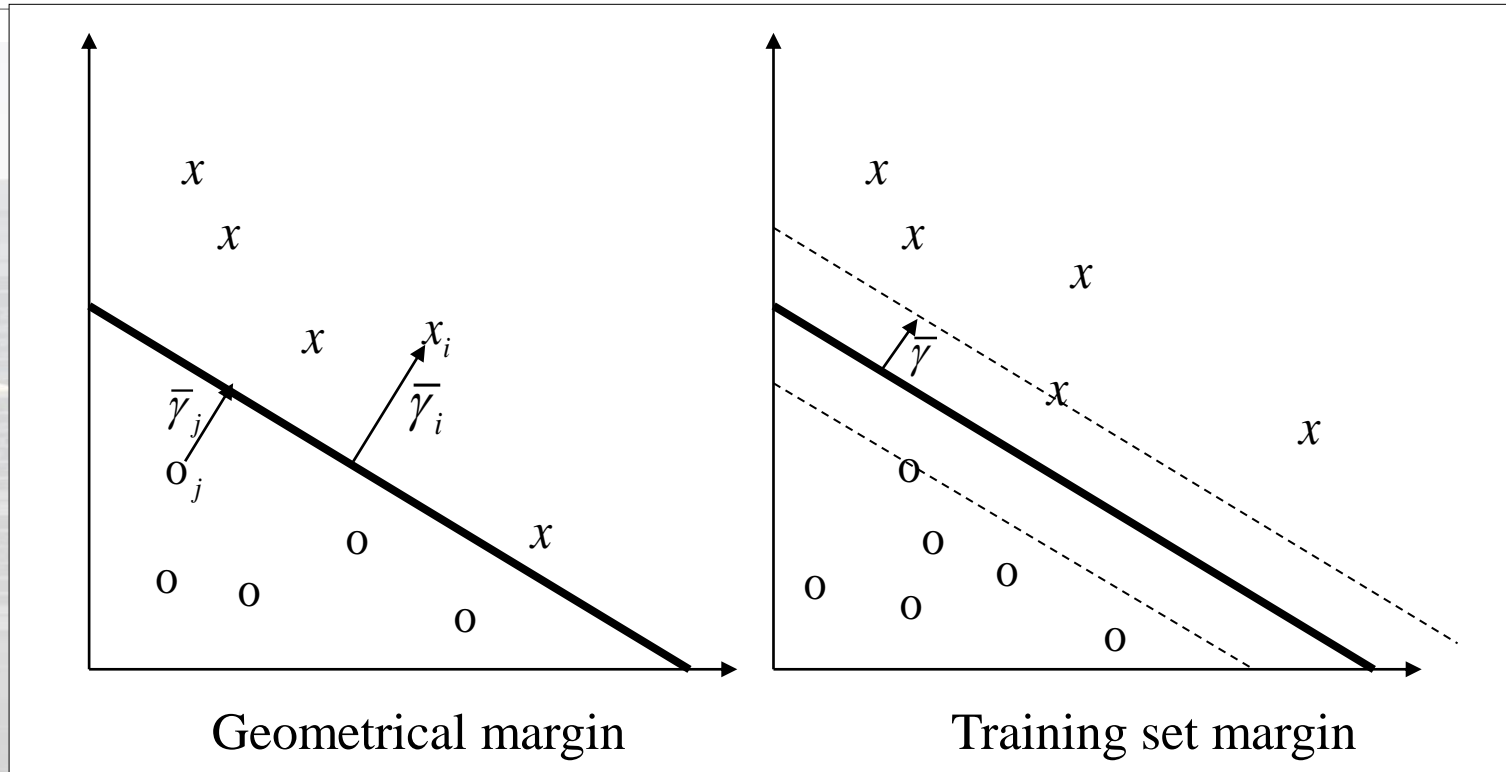
$$\gamma_i = y_i(\vec{w} \cdot \vec{x}_i + b)$$

The geometrical margin corresponds to the distance of points in  $S$  from the hyperplane.

For example in  $\mathcal{R}^2$

$$d(P, r) = \frac{|ax_0 + by_0 + c|}{\sqrt{a^2 + b^2}}$$

# Geometric margin vs. data points in the training set



# Notations (3)

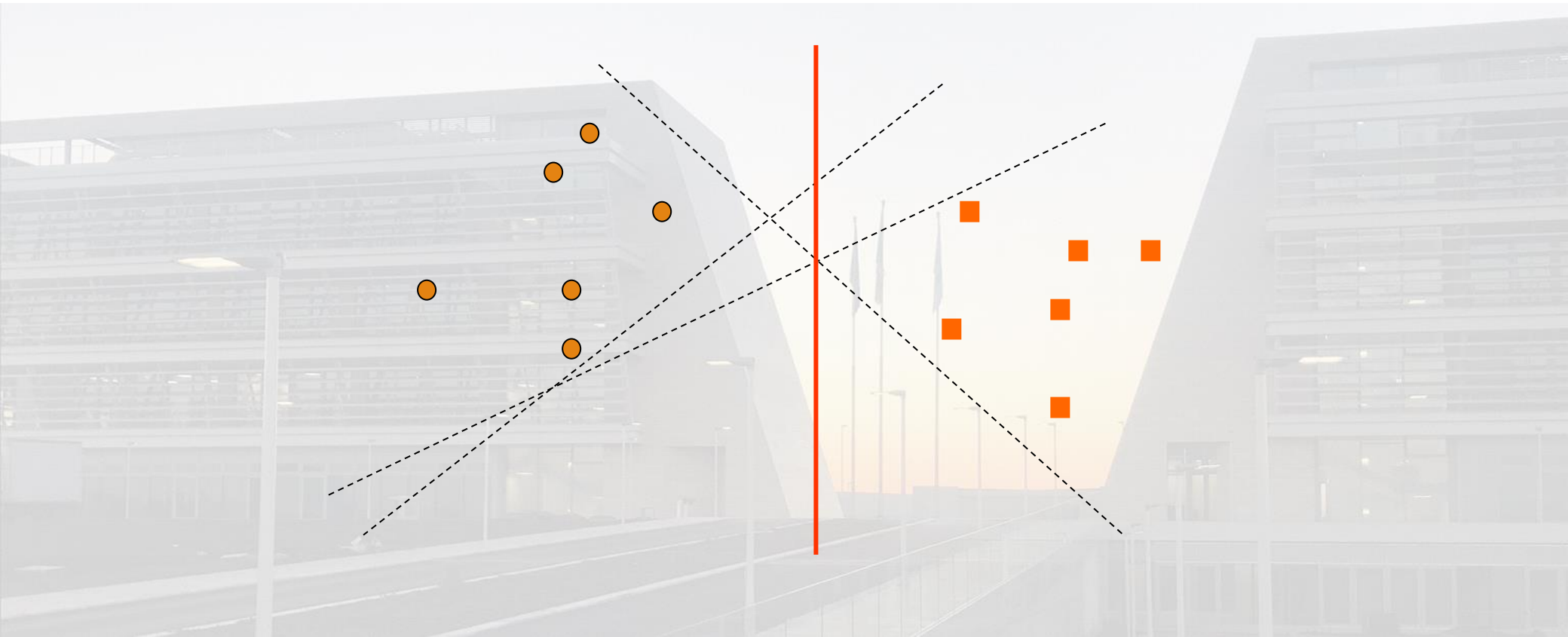
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*The margin of the training* set  $S$  is the maximal geometric margin among every hyperplane.

The hyperplane that corresponds to this (maximal) margin is called *maximal margin hyperplane*

# Maximal margin vs other margins

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# Perceptron: on-line algorithm

$\vec{w}_0 \leftarrow \vec{0}; b_0 \leftarrow 0; k \leftarrow 0;$

$R \leftarrow \max_{1 \leq i \leq l} \|\vec{x}_i\|$

Repeat

for  $i = 1$  to  $\ell$

if  $y_i(\vec{w}_k \cdot \vec{x}_i + b_k) \leq 0$  then

$$\vec{w}_{k+1} = \vec{w}_k + \eta y_i \vec{x}_i$$

$$b_{k+1} = b_k + \eta y_i R^2$$

$k = k + 1$

endif

endfor

until no error is found

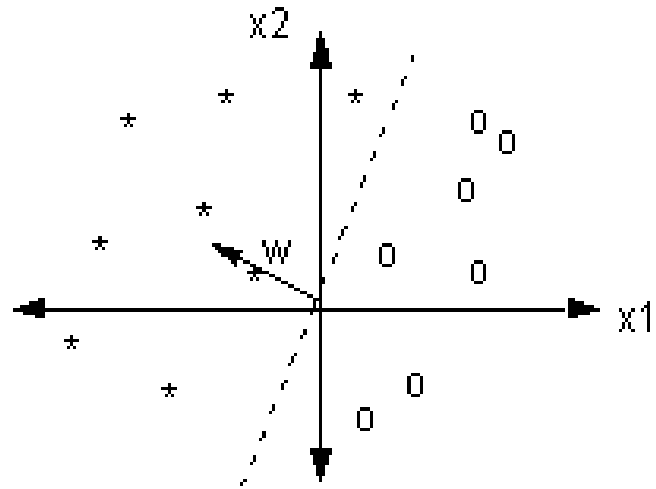
return  $k, (\vec{w}_k, b_k)$

Classification  
Error

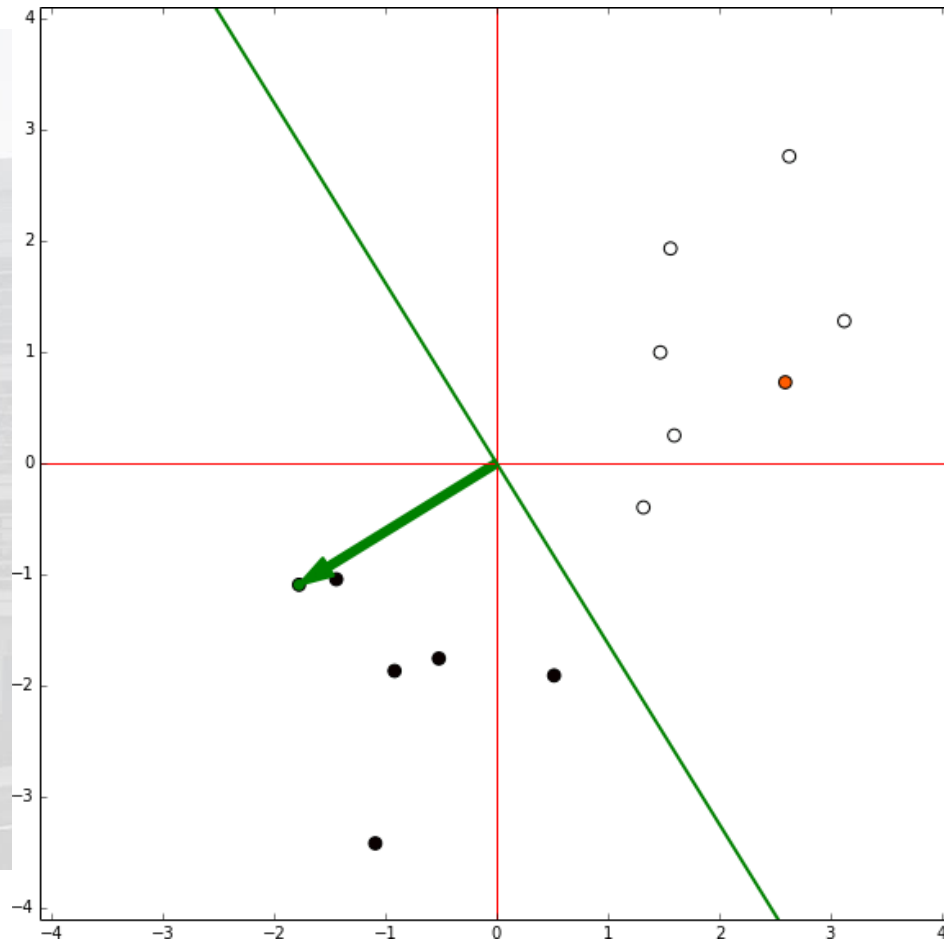
adjustments

# The mechanics of the perceptron

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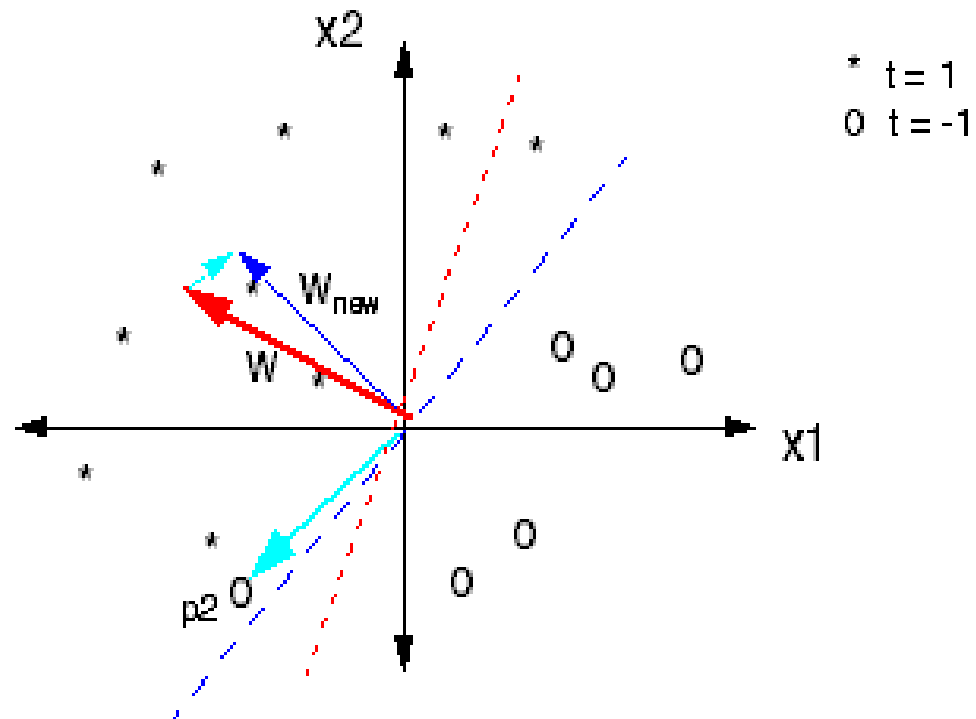


# The mechanics of Perceptron: *on-line learning*



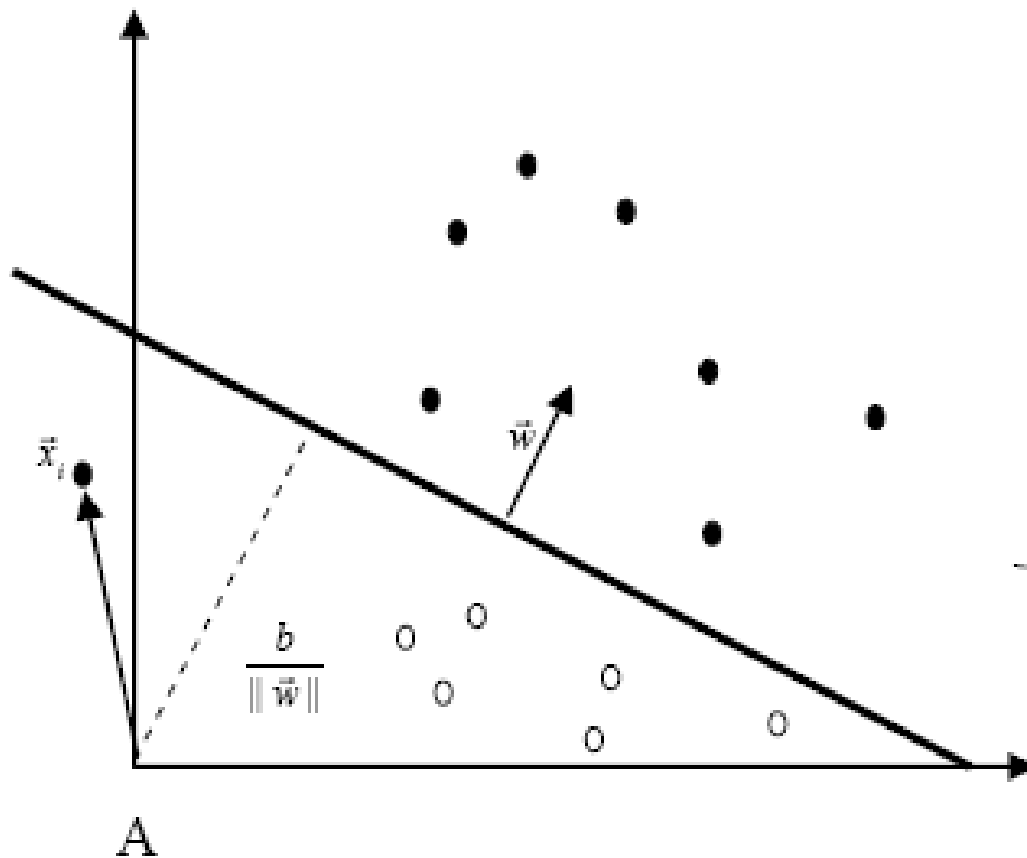


# The adjusted hyperplane



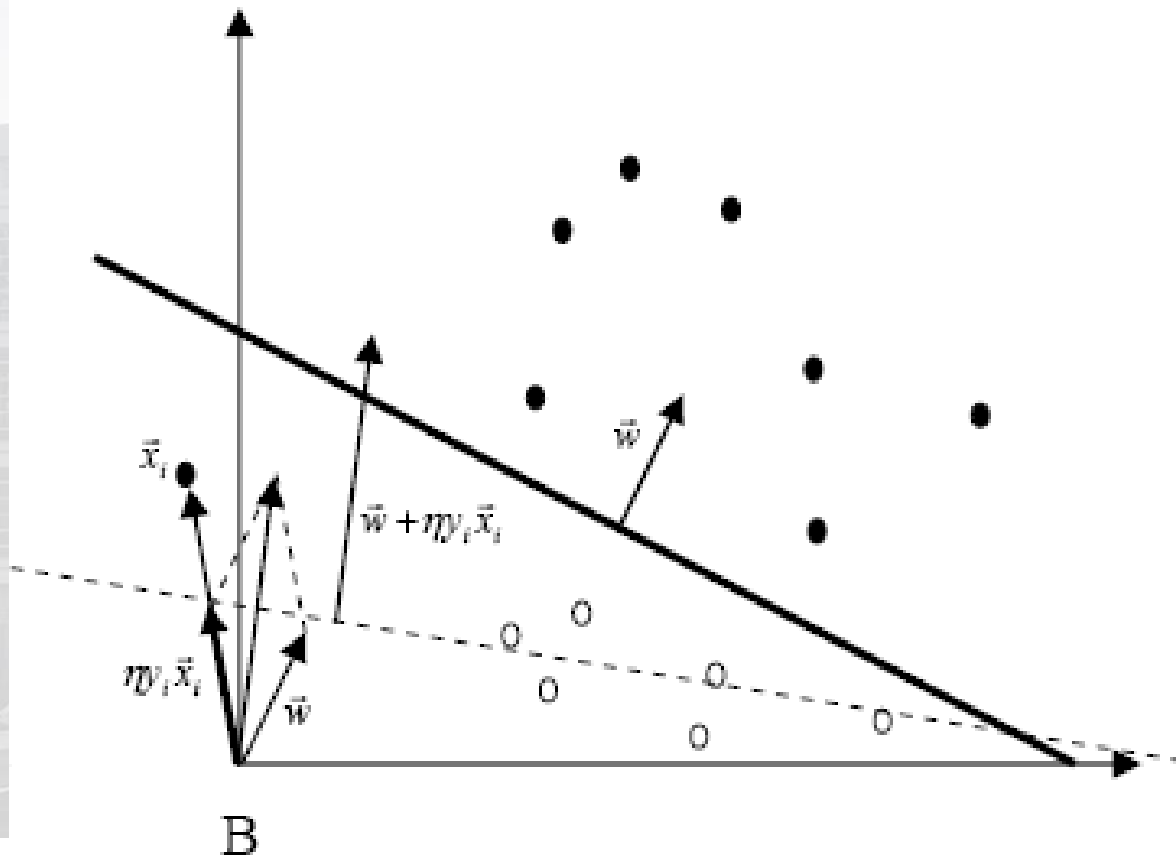
# Perceptron: the management of an individual instance $x$

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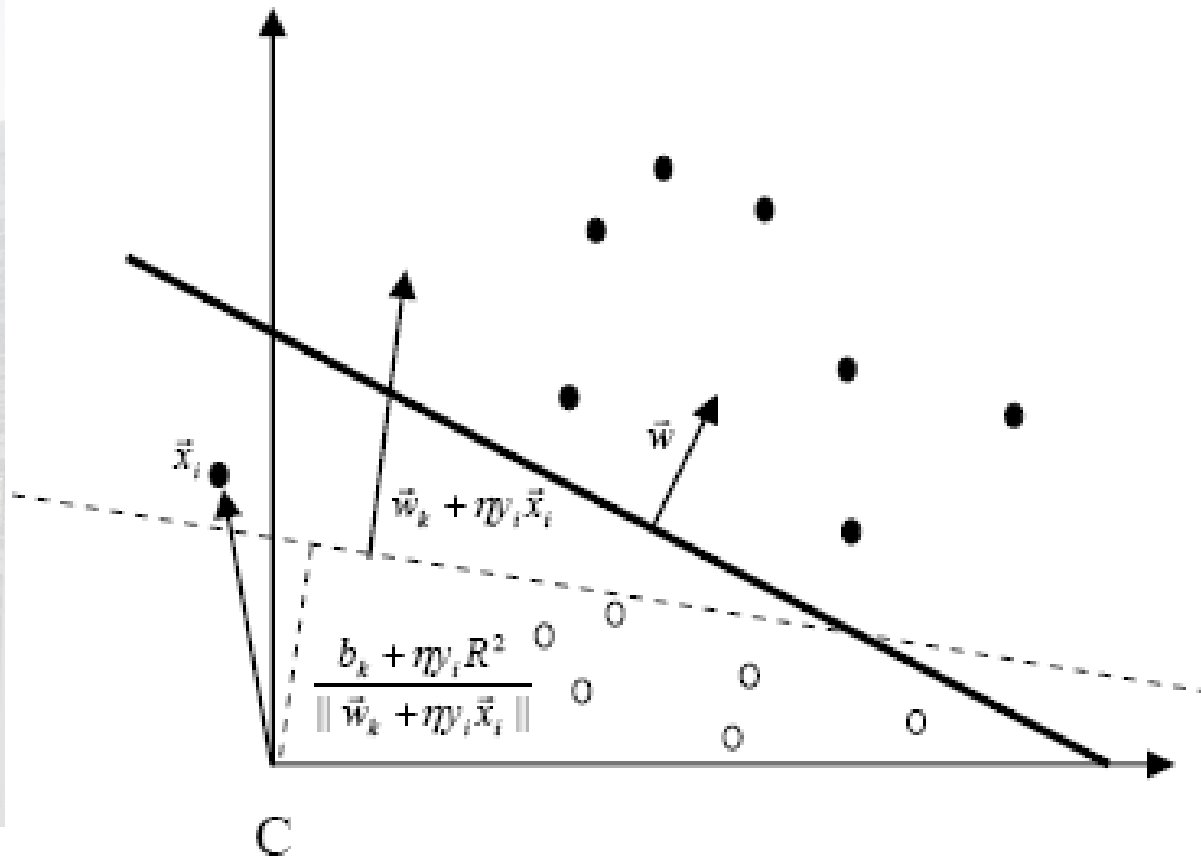


# Adjusting the (hyper)plane directions

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# Adjusting the distance from the origins



# Novikoff theorem

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Given a non-trivial training-set  $S$  ( $|S|=m \gg 0$ ) and:

$$R = \max_{1 \leq i \leq l} \|x_i\|.$$

If a vector  $\mathbf{w}^*$ ,  $\|\mathbf{w}^*\| = 1$ , exists such that:

$$y_i(\langle \mathbf{w}^*, \mathbf{x}_i \rangle + b^*) \geq \gamma \quad i = 1, \dots, m,$$

with  $\gamma > 0$ , then the maximal number of errors made by the perceptron is :

$$t^* = \left( \frac{2R}{\gamma} \right)^2,$$

# Consequences

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The theorem states that whatever is the length of the geometrical margin, if data instances are **linearly separable**, then the **perceptron** is able to find the separating hyperplane in a **finite number of steps**.

This number is inversely proportional to the square of the margin.

This **bound is invariant** to the scale of individual *patterns*.

The **learning rate** is not critical but only affects the rate of convergence.

# Duality

The decision function of linear classifiers can be written as follows:

$$h(x) = \text{sgn}(\bar{w} \cdot \vec{x} + b) = \text{sgn}\left(\left(\sum_{j=1 \dots m} \alpha_j y_j \vec{x}_j\right) \cdot \vec{x} + b\right) =$$

$$\text{sgn}\left(\left(\sum_{i=1 \dots m} \alpha_j y_j \vec{x}_j \cdot \vec{x}\right) + b\right)$$

as well the adjustment function

$$\text{if } y_i \left(\sum_{j=1 \dots m} \alpha_j y_j \vec{x}_j \cdot \vec{x}_i + b\right) \leq 0 \quad \text{then } \alpha_i = \alpha_i + \eta$$

The learning rate  $\eta$  impacts only in the re-scaling of the hyperplanes, and does not influence the algorithm ( $\eta = 1$ .)

$\Rightarrow$  Training data only appear in the scalar products!!

# First property of SVMs

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**DUALITY** is the first property of Support Vector Machines

The SVMs are learning machines of the kind:

$$f(x) = \text{sgn}(\vec{w} \cdot \vec{x} + b) = \text{sgn}\left(\sum_{j=1 \dots m} \alpha_j y_j \vec{x}_j \cdot \vec{x} + b\right)$$

It must be noted that (input, i.e. training & testing instances) data only appear in the scalar product

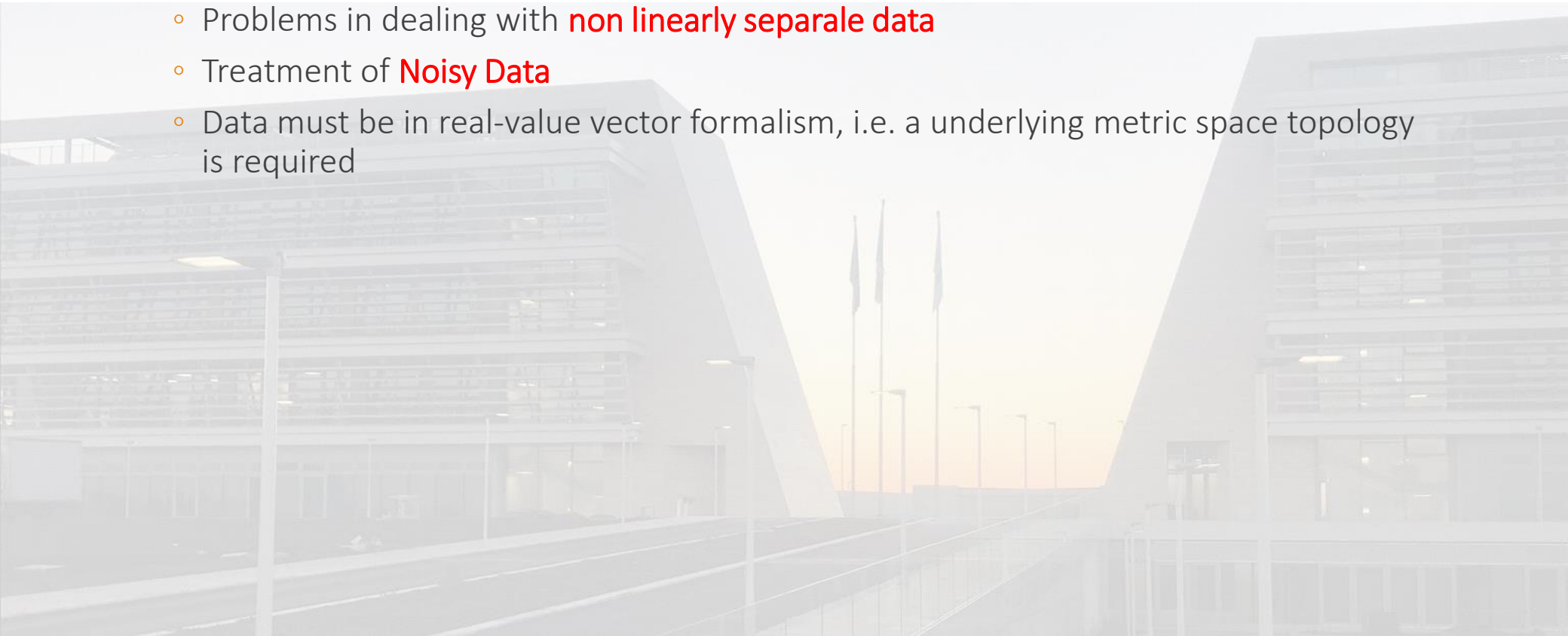
The matrix  $G = (\langle \mathbf{x}_i \cdot \mathbf{x}_j \rangle)_{i,j=1}^l$  is called **Gram matrix** of the incoming distribution



# Limitations of linear classifiers

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- Problems in dealing with **non linearly separable data**
- Treatment of **Noisy Data**
- Data must be in real-value vector formalism, i.e. a underlying metric space topology is required



# Solutions

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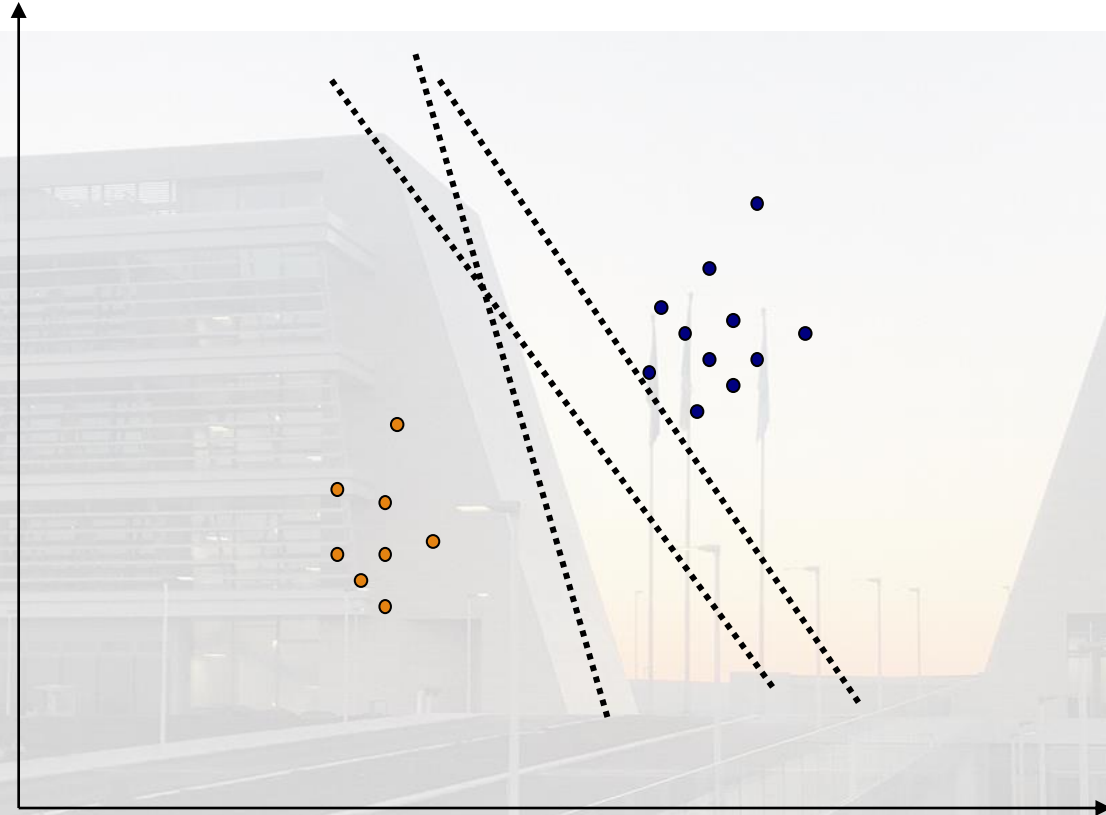
**Artificial Neural Networks (ANN) approach:** augment the number of neurons, and organize them into layers  $\Rightarrow$  multilayer neural networks  $\Rightarrow$  Learning through the Back-propagation algorithm (Rumelhart & McLelland, 91).

**SVMs approach:** Extend the representation by exploiting kernel functions (i.e. non linear often task dependent functions described by the Gram matrix).

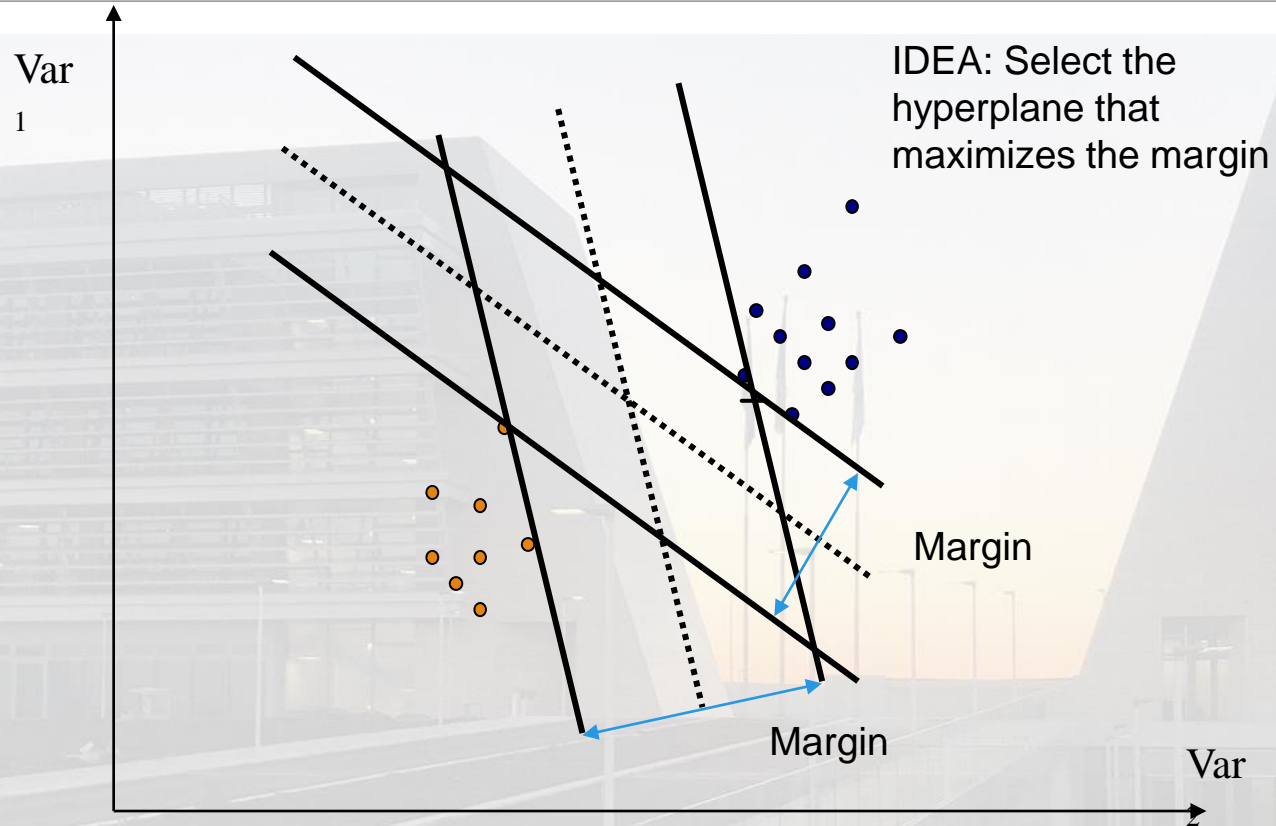
- In this way the learning algorithms are decoupled from the application domain, that can be coded exclusively through task-specific kernel functions.
- The feature modeling does not necessarily have to produce real-valued vectors but can be derived from intrinsic properties of the training objects
- Complex data structures, e.g. sequences, trees, graphs or PCA-like decompositions (e.g. LSA), can be managed by individual kernels

# Which hyperplane?

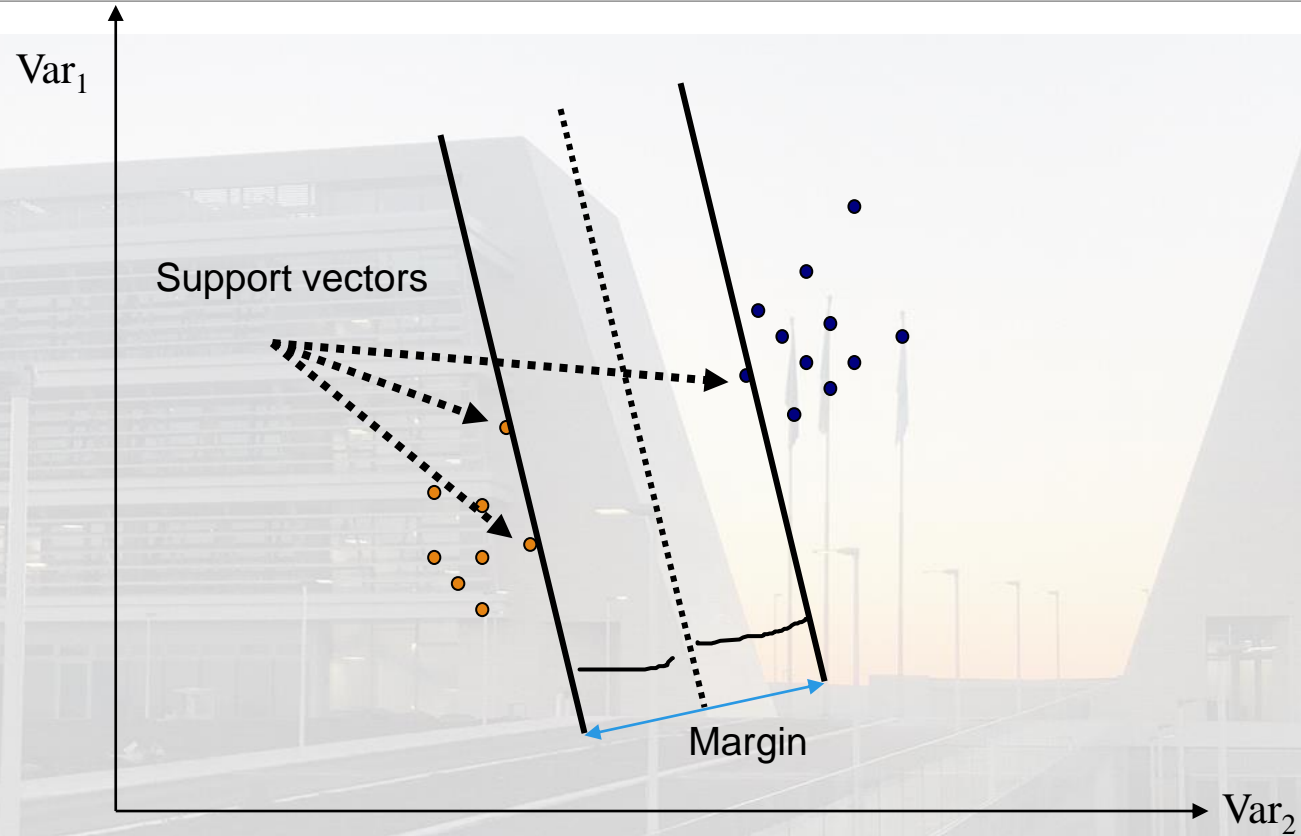
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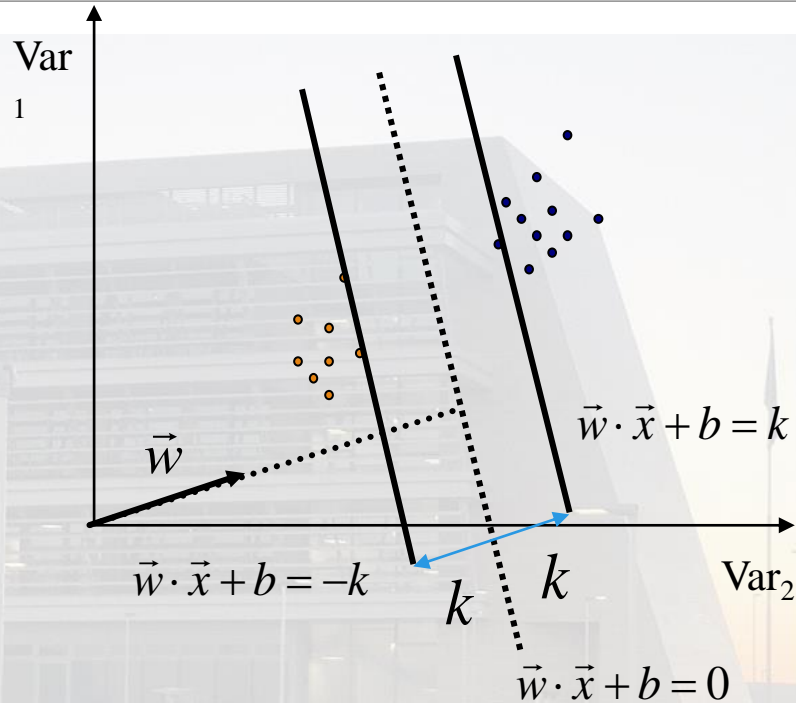
# Maximum Margin Hyperplanes



# Support Vectors



# How to get the maximum margin?



The geometric margin is:

$$\frac{2|k|}{\|\vec{w}\|}$$

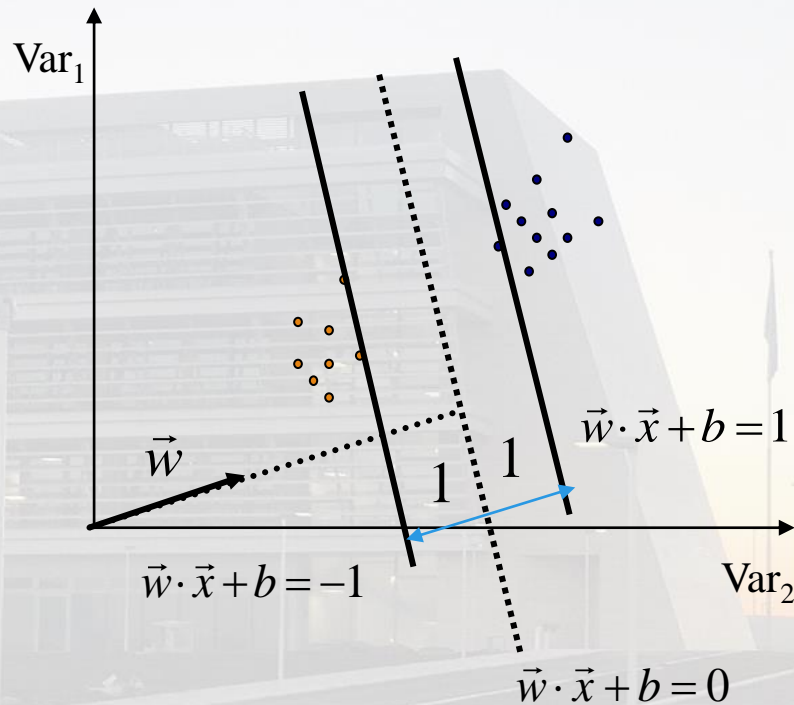
Optimization problem

$$\text{MAX} \frac{2|k|}{\|\vec{w}\|}$$

$\vec{w} \cdot \vec{x} + b \geq +k$ , if  $\vec{x}$  is a positive ex.

$\vec{w} \cdot \vec{x} + b \leq -k$ , se  $\vec{x}$  is a negativ ex.

## Scaling the hyperplane ...



There is a scale for which  $k=1$ .

The optimization problem becomes:

$$\max \frac{2}{\|\vec{w}\|}$$

$$\vec{w} \cdot \vec{x} + b \geq +1, \text{ if } \vec{x} \text{ is positive}$$

$$\vec{w} \cdot \vec{x} + b \leq -1, \text{ if } \vec{x} \text{ is negative}$$

# The optimization problem

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The optimal hyperplane satisfies:

- Minimize  $\tau(\vec{w}) = \frac{1}{2} \|\vec{w}\|^2$
- Under:  $y_i ((\vec{w} \cdot \vec{x}_i) + b) \geq 1 \quad i = 1, \dots, m$

The dual problem is simpler



# Definition of the Lagrangian

**Def. 2.24** Let  $f(\vec{w})$ ,  $h_i(\vec{w})$  and  $g_i(\vec{w})$  be the objective function, the equality constraints and the inequality constraints (i.e.  $\geq$ ) of an optimization problem, and let  $L(\vec{w}, \vec{\alpha}, \vec{\beta})$  be its Lagrangian, defined as follows:

$$L(\vec{w}, \vec{\alpha}, \vec{\beta}) = f(\vec{w}) - \sum_{i=1}^m \alpha_i g_i(\vec{w}) - \sum_{i=1}^l \beta_i h_i(\vec{w})$$

$$f(\vec{w}) = \tau(\vec{w}) = \frac{1}{2} \|\vec{w}\|^2$$

$$y_i ((\vec{w} \cdot \vec{x}_i) + b) \geq 1, \quad i = 1, \dots, l$$

$\vec{\beta}$  are not used as no equality constraint is needed in the primal equation

# Dual optimization problem

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*The Lagrangian dual problem of the above primal problem is*

$$\text{maximize } \theta(\vec{\alpha}, \vec{\beta})$$

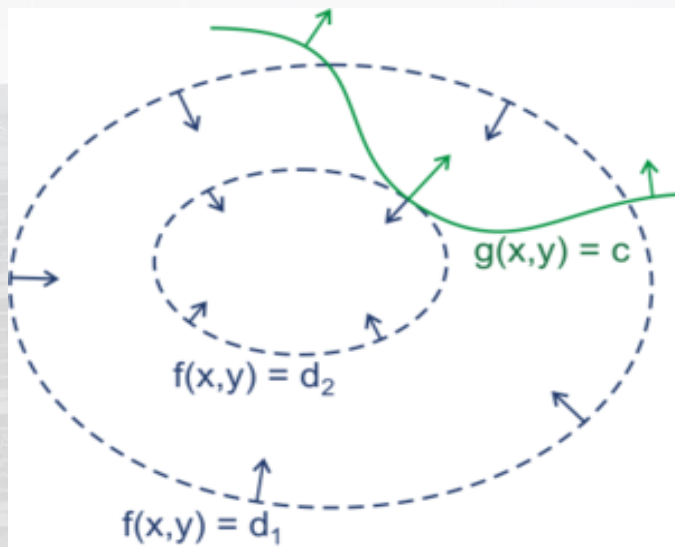
$$\text{subject to } \vec{\alpha} \geq \vec{0}$$

$$\text{where } \theta(\vec{\alpha}, \vec{\beta}) = \inf_{w \in W} L(\vec{w}, \vec{\alpha}, \vec{\beta})$$

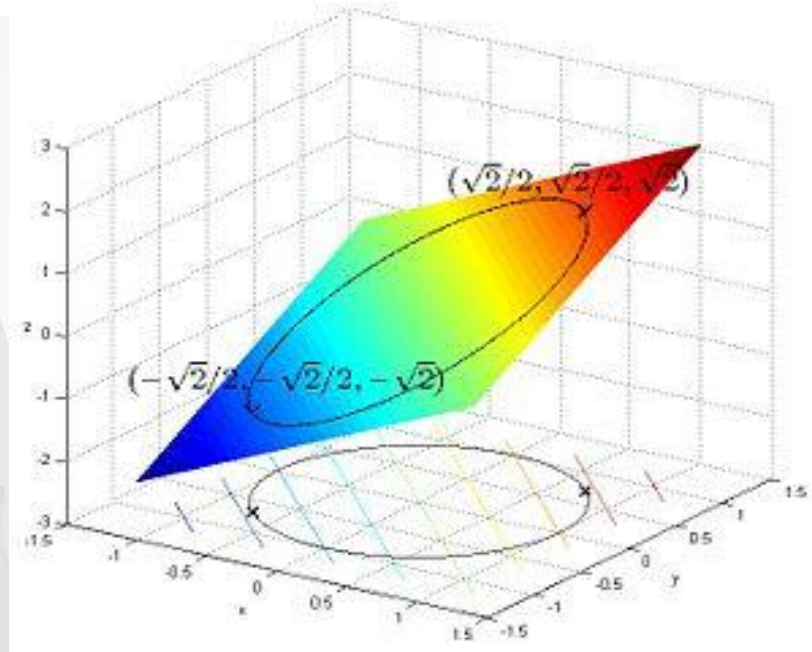
Notice that the multipliers  $\vec{\beta}$  are not used in the dual optimization problem as no equality constraint is imposed in the primal form

# Graphically:

Two examples of constrained optimization (with equalities)



$$f(x, y) = x^2 + y^2$$
$$g(x, y) = c$$



$$f(x, y) = x + y$$
$$g(x, y) = x^2 + y^2 - 1$$

# Dual Optimization problem

---

*The Lagrangian dual problem of the above primal problem is*

$$\text{maximize } \theta(\vec{\alpha}, \vec{\beta})$$

$$\text{subject to } \vec{\alpha} \geq \vec{0}$$

$$\text{where } \theta(\vec{\alpha}, \vec{\beta}) = \inf_{w \in W} L(\vec{w}, \vec{\alpha}, \vec{\beta})$$

Notice that the multipliers  $\vec{\beta}$  are not used in the targeted optimization as no equality constraint is imposed

# Transforming into the dual

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The Lagrangian corresponding to our problem becomes:

$$L(\vec{w}, b, \vec{\alpha}) = \frac{1}{2} \vec{w} \cdot \vec{w} - \sum_{i=1}^m \alpha_i [y_i (\vec{w} \cdot \vec{x}_i + b) - 1]$$

In order to solve the dual problem we compute

$$\theta(\vec{\alpha}, \vec{\beta}) = \inf_{w \in W} L(\vec{w}, \vec{\alpha}, \vec{\beta})$$

and then imposing derivatives to 0, wrt  $\vec{w}$

# Transforming into the dual (cont.)

---

$$L(\vec{w}, b, \vec{\alpha}) = \frac{1}{2} \vec{w} \cdot \vec{w} - \sum_{i=1}^m \alpha_i [y_i (\vec{w} \cdot \vec{x}_i + b) - 1]$$

Imposing derivatives = 0 wrt  $\vec{w}$

$$\frac{\partial L(\vec{w}, b, \vec{\alpha})}{\partial \vec{w}} = \vec{w} - \sum_{i=1}^m y_i \alpha_i \vec{x}_i = \vec{0} \quad \Rightarrow \quad \vec{w} = \sum_{i=1}^m y_i \alpha_i \vec{x}_i$$

and wrt  $b$

$$\frac{\partial L(\vec{w}, b, \vec{\alpha})}{\partial b} = \sum_{i=1}^m y_i \alpha_i = 0$$

# Transforming into the dual (cont.)

$$\vec{w} = \sum_{i=1}^m y_i \alpha_i \vec{x}_i$$

$$\frac{\partial L(\vec{w}, b, \vec{\alpha})}{\partial b} = \sum_{i=1}^m y_i \alpha_i = 0$$

... by substituting into the objective function

$$\begin{aligned} L(\vec{w}, b, \vec{\alpha}) &= \frac{1}{2} \vec{w} \cdot \vec{w} - \sum_{i=1}^m \alpha_i [y_i (\vec{w} \cdot \vec{x}_i + b) - 1] = \\ &= \frac{1}{2} \sum_{i,j=1}^m y_i y_j \alpha_i \alpha_j \vec{x}_i \cdot \vec{x}_j - \sum_{i,j=1}^m y_i y_j \alpha_i \alpha_j \vec{x}_i \cdot \vec{x}_j + \sum_{i=1}^m \alpha_i \\ &= \sum_{i=1}^m \alpha_i - \frac{1}{2} \sum_{i,j=1}^m y_i y_j \alpha_i \alpha_j \vec{x}_i \cdot \vec{x}_j \end{aligned}$$



# Dual Optimization problem

---

$$\begin{aligned} \text{maximize} \quad & \sum_{i=1}^m \alpha_i - \frac{1}{2} \sum_{i,j=1}^m y_i y_j \alpha_i \alpha_j \vec{x}_i \cdot \vec{x}_j \\ \text{subject to} \quad & \alpha_i \geq 0, \quad i = 1, \dots, m \\ & \sum_{i=1}^m y_i \alpha_i = 0 \end{aligned}$$

- The formulation depends on the set of variables  $\underline{\alpha}$  and not from  $\underline{w}$  and  $b$
- It has a simpler form
- It makes explicit the individual contributions ( $\alpha_i$ ) of (a selected set of) examples ( $x_i$ )



# Khun-Tucker Theorem

Necessary (and sufficient) conditions for the existence of the optimal solution are the following:

$$\frac{\partial L(\vec{w}^*, \vec{\alpha}^*, \vec{\beta}^*)}{\partial \vec{w}} = \vec{0}$$

$$\frac{\partial L(\vec{w}^*, \vec{\alpha}^*, \vec{\beta}^*)}{\partial \vec{\beta}} = \vec{0}$$

$$\alpha_i^* g_i(\vec{w}^*) = 0, \quad i = 1, \dots, m$$

$$g_i(\vec{w}^*) \leq 0, \quad i = 1, \dots, m$$

$$\alpha_i^* \geq 0, \quad i = 1, \dots, m$$

$$\vec{w} = \sum_{i=1}^m y_i \alpha_i \vec{x}_i$$

$$\sum_{i=1}^m y_i \alpha_i = 0$$

Karush-Kuhn-Tucker constraint

# Some consequences

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Lagrange constraints:  $\sum_{i=1}^m \alpha_i y_i = 0$      $\vec{w} = \sum_{i=1}^m \alpha_i y_i \vec{x}_i$

Karush-Kuhn-Tucker constraints

$$\alpha_i \cdot [y_i (\vec{x}_i \cdot \vec{w} + b) - 1] = 0, \quad i = 1, \dots, m$$

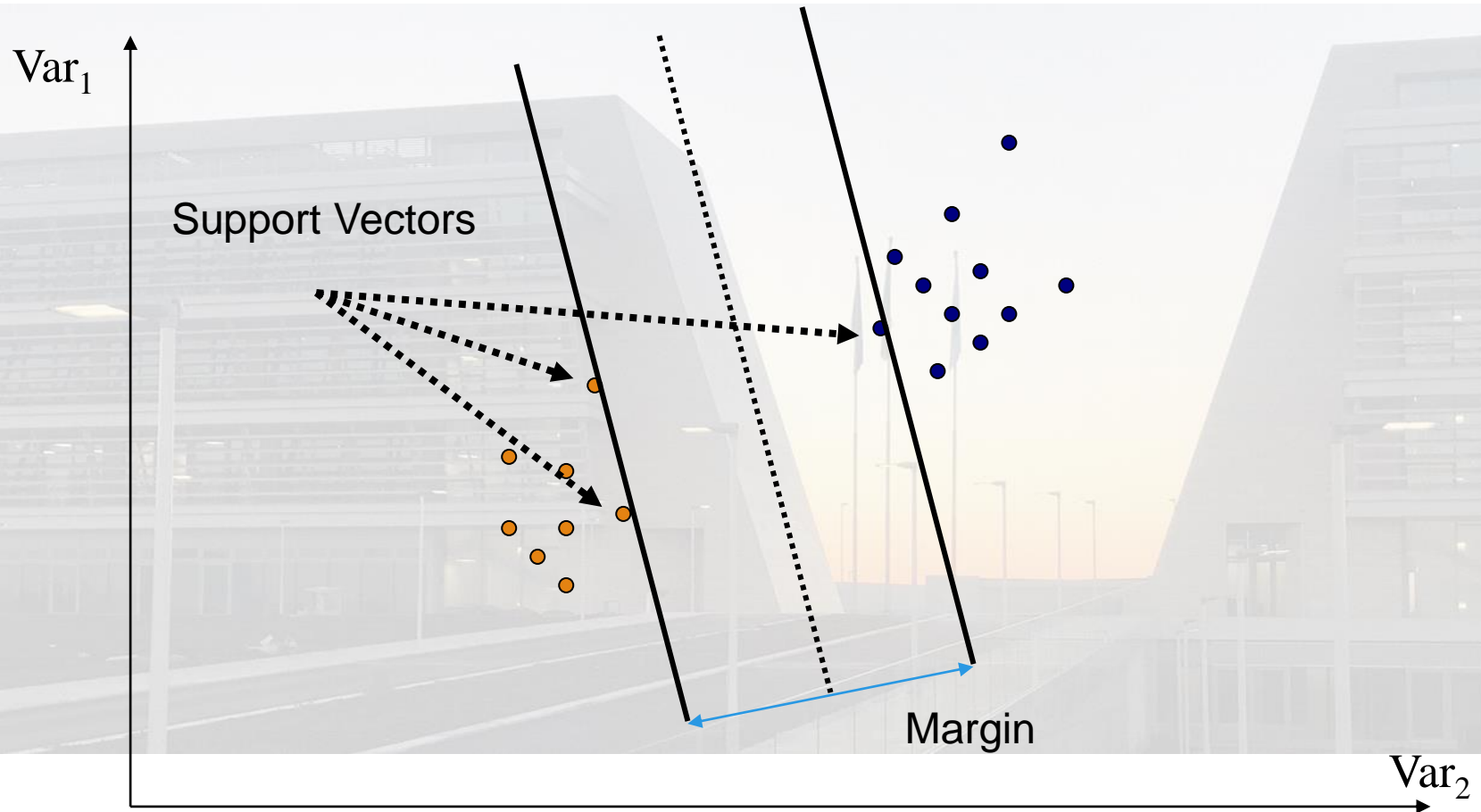
The support vector are  $\vec{x}_i$  having not null  $\alpha_i$  i.e. such that  $y_i (\vec{x}_i \cdot \vec{w} + b) = -1$

They lie on the **frontier**

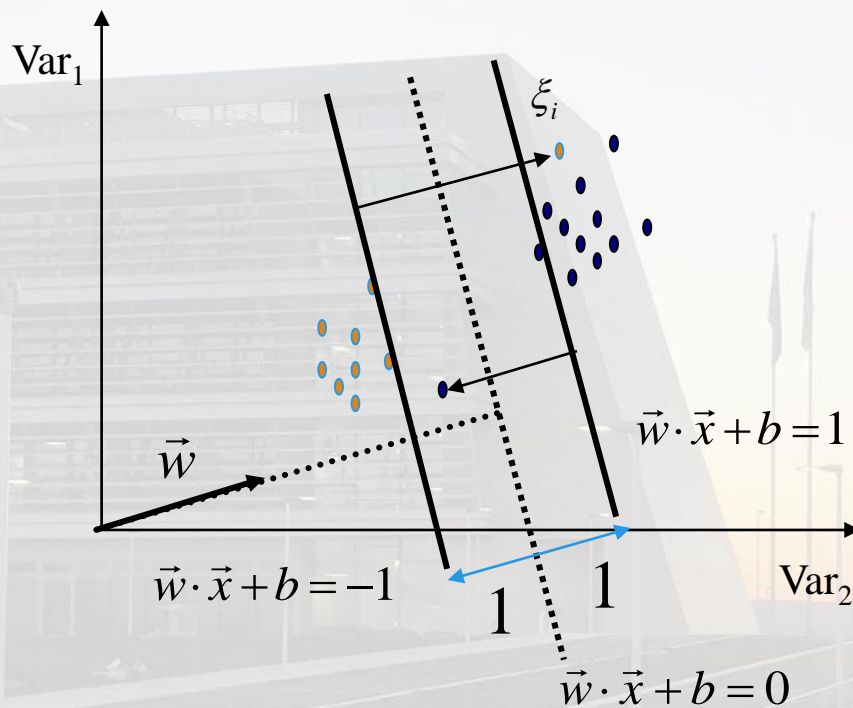
$b$  is derived through the following formula

$$b^* = -\frac{\vec{w}^* \cdot \vec{x}^+ + \vec{w}^* \cdot \vec{x}^-}{2}$$

# Support Vectors



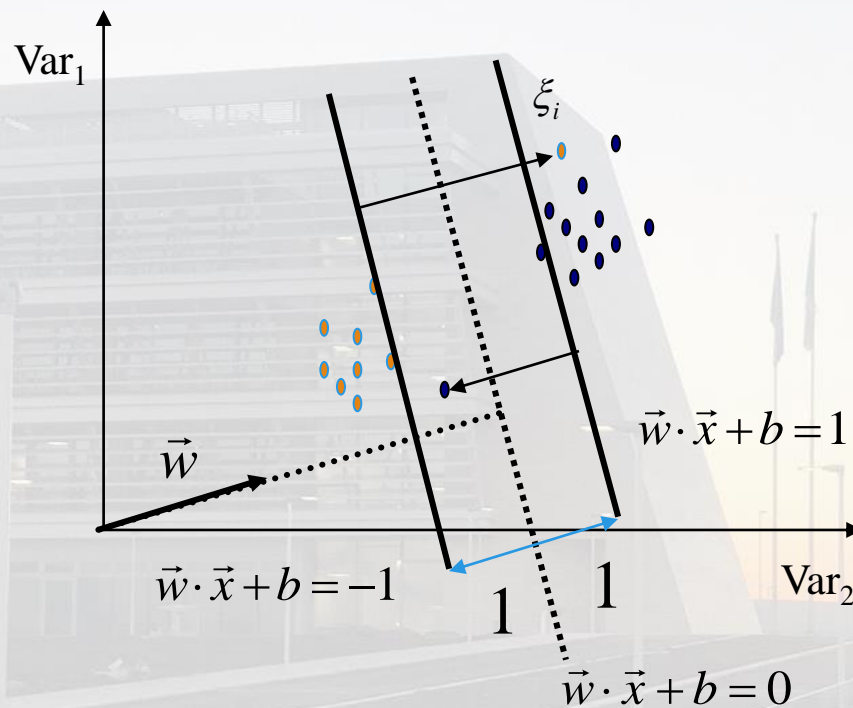
# Non linearly separable training data



Slack variables  $\xi_i$  are introduced

Mistakes are allowed and the optimization function is penalized

# Soft Margin SVMs



New constraints:

$$y_i (\vec{w} \cdot \vec{x}_i + b) \geq 1 - \xi_i \quad \forall \vec{x}_i$$
$$\xi_i \geq 0$$

Objective function:

$$\min \frac{1}{2} \|\vec{w}\|^2 + C \sum_i \xi_i$$

$C$  is the *trade-off* between margin and errors

# Converting in the dual form

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$$\begin{cases} \min & \|\vec{w}\| + C \sum_{i=1}^m \xi_i^2 \\ & y_i(\vec{w} \cdot \vec{x}_i + b) \geq 1 - \xi_i, \quad \forall i = 1, \dots, m \\ & \xi_i \geq 0, \quad i = 1, \dots, m \end{cases}$$

$$L(\vec{w}, b, \vec{\xi}, \vec{\alpha}) = \frac{1}{2} \vec{w} \cdot \vec{w} + \frac{C}{2} \sum_{i=1}^m \xi_i^2 - \sum_{i=1}^m \alpha_i [y_i(\vec{w} \cdot \vec{x}_i + b) - 1]$$

deriving wrt  $\vec{w}, \vec{\xi}$  and  $b$

# Partial derivatives

---

$$\frac{\partial L(\vec{w}, b, \vec{\xi}, \vec{\alpha})}{\partial \vec{w}} = \vec{w} - \sum_{i=1}^m y_i \alpha_i \vec{x}_i = \vec{0} \quad \Rightarrow \quad \vec{w} = \sum_{i=1}^m y_i \alpha_i \vec{x}_i$$

$$\frac{\partial L(\vec{w}, b, \vec{\xi}, \vec{\alpha})}{\partial \vec{\xi}} = C \vec{\xi} - \vec{\alpha} = \vec{0}$$

$$\frac{\partial L(\vec{w}, b, \vec{\xi}, \vec{\alpha})}{\partial b} = \sum_{i=1}^m y_i \alpha_i = 0$$

# Substitution in the objective function

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$$\begin{aligned} &= \sum_{i=1}^m \alpha_i - \frac{1}{2} \sum_{i,j=1}^m y_i y_j \alpha_i \alpha_j \vec{x}_i \cdot \vec{x}_j + \frac{1}{2C} \vec{a} \cdot \vec{a} - \frac{1}{C} \vec{a} \cdot \vec{a} = \\ &= \sum_{i=1}^m \alpha_i - \frac{1}{2} \sum_{i,j=1}^m y_i y_j \alpha_i \alpha_j \vec{x}_i \cdot \vec{x}_j - \frac{1}{2C} \vec{a} \cdot \vec{a} = \\ &= \sum_{i=1}^m \alpha_i - \frac{1}{2} \sum_{i,j=1}^m y_i y_j \alpha_i \alpha_j \left( \vec{x}_i \cdot \vec{x}_j + \frac{1}{C} \delta_{ij} \right), \end{aligned}$$

$\delta_{ij}$  of Kronecker



# Dual optimization problem (the final form)

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$$\sum_{i=1}^m \alpha_i - \frac{1}{2} \sum_{i,j=1}^m y_i y_j \alpha_i \alpha_j (\vec{x}_i \cdot \vec{x}_j + \frac{1}{C} \delta_{ij})$$

$$\alpha_i \geq 0, \quad \forall i = 1, \dots, m$$

$$\sum_{i=1}^m y_i \alpha_i = 0$$

# Soft Margin Support Vector Machines

$$\min \frac{1}{2} \|\vec{w}\|^2 + C \sum_i \xi_i \quad \begin{array}{l} y_i (\vec{w} \cdot \vec{x}_i + b) \geq 1 - \xi_i \quad \forall \vec{x}_i \\ \xi_i \geq 0 \end{array}$$

The algorithm tries to keep  $\xi_i = 0$  and then maximizes the margin.

The algorithm minimizes the sums of distances from the hyperplane and not the number of errors (as it corresponds to an NP-complete problem)

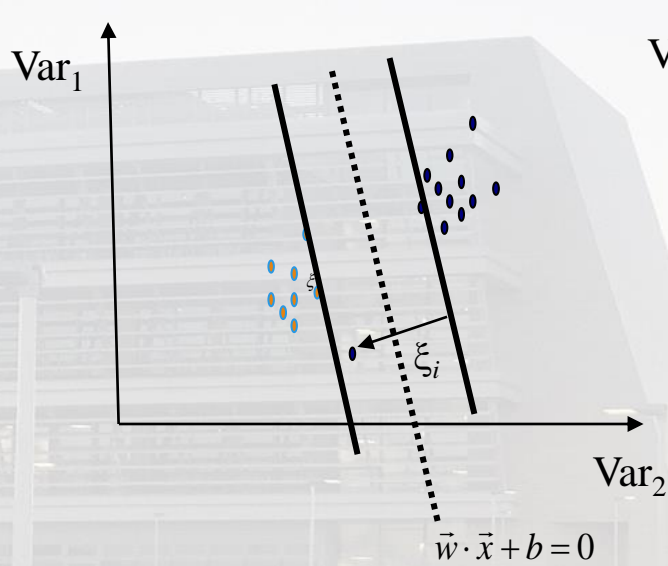
If  $C \rightarrow \infty$ , the solution tends to conform to the hard margin solution

**ATT!!!!:** if  $C = 0$  then  $\|\vec{w}\| = 0$ . Infact it is always possible to satisfy:

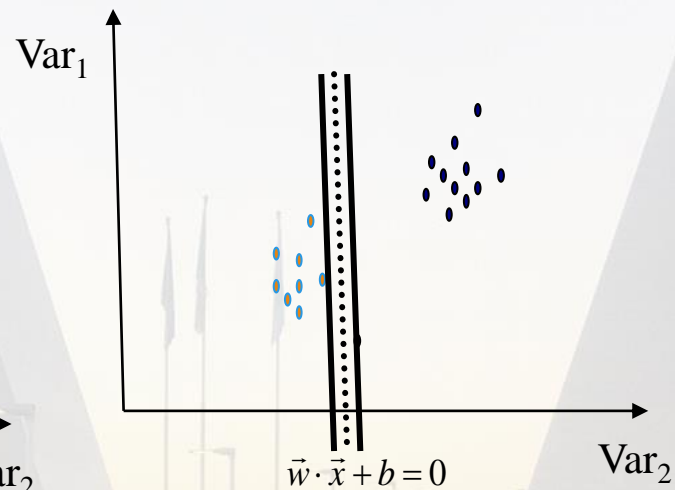
$$y_i b \geq 1 - \xi_i \quad \forall \vec{x}_i$$

If  $C$  grows, it tends to limit the number of tolerated errors. Infinite settings for  $C$  provide the number of errors to be 0, exactly as in the *hard-margin* formulation.

# Robustness: *Soft vs Hard Margin SVMs*



Soft Margin SVM



Hard Margin SVM

# Soft vs Hard Margin SVMs

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*A Soft-Margin SVM has always a solution*

*A Soft-Margin SVM is more robust wrt odd training examples*

- *Insufficient Representation (e.g. Limited Vocabularies)*
- *High ambiguity of (linguistic) features*

*An Hard-Margin SVM requires no parameter*

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