

A practical guide to
Support Vector Machine
and the
Kernel Based Learning Platform
(KeLP)

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WMIR 2020/2021

Support Vector Machines



- Let us consider a binary classification problem where examples are represented in an “input” space $X \subseteq \mathcal{R}^n$ and the output space $Y = \{-1, 1\}$
 - Training set $S = \{(x_1, y_1), \dots, (x_l, y_l)\} \in (X \times Y)$
- We want to derive a relation binding X and Y
- In a classification problem, we want to induce a decision function f that, given a new example x , produces a label -1 or +1, depending on the assigned class

Support Vector Machines



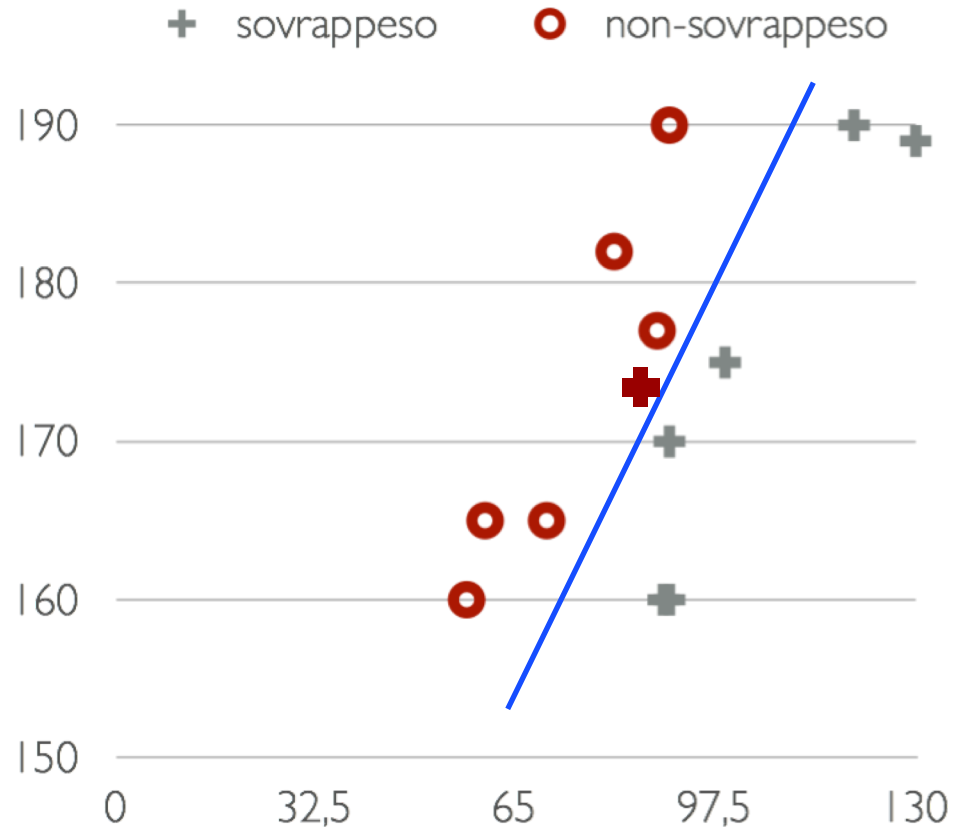
- A binary classifier is can be implemented considering the function
- $f: X \subseteq \mathcal{R}^n \rightarrow \mathcal{R} :$
 - if $f(x) \geq 0$ +1
 - if $f(x) < 0$ - 1
- And the final classification function is:
 - $\text{sign}(f(x))$

SVM Optimization: trade-off between training error and margin

The soft-margin SVM allows classification errors in the training set

- The regularization parameter C need to appropriately chosen
- A very high value of C corresponds to the hard margin SVM

$$\begin{aligned} \text{Minimize:} \quad & \frac{1}{2} \|\vec{w}\|^2 + C \sum_k \xi_k \\ \text{subject to:} \quad & \forall k : y_k [\vec{w} \cdot \vec{x}_k + b] \geq 1 - \xi_k \end{aligned}$$



SVM OPTIMIZATION: Adjusting the cost of false positives vs. false negatives

- As we can deal with unbalanced numbers of positive and negative examples, two different cost factors C_+ and C_- are employed.

$$\begin{array}{ll} \text{Minimize:} & \frac{1}{2} \|\vec{w}\|^2 + C_+ \sum_{i:y_i=1} \xi_i + C_- \sum_{j:y_j=-1} \xi_j \\ \text{subject to:} & \forall k : y_k [\vec{w} \cdot \vec{x}_k + b] \geq 1 - \xi_k \end{array}$$

- They allow to adjust the cost of false positives vs. false negatives

A practical example

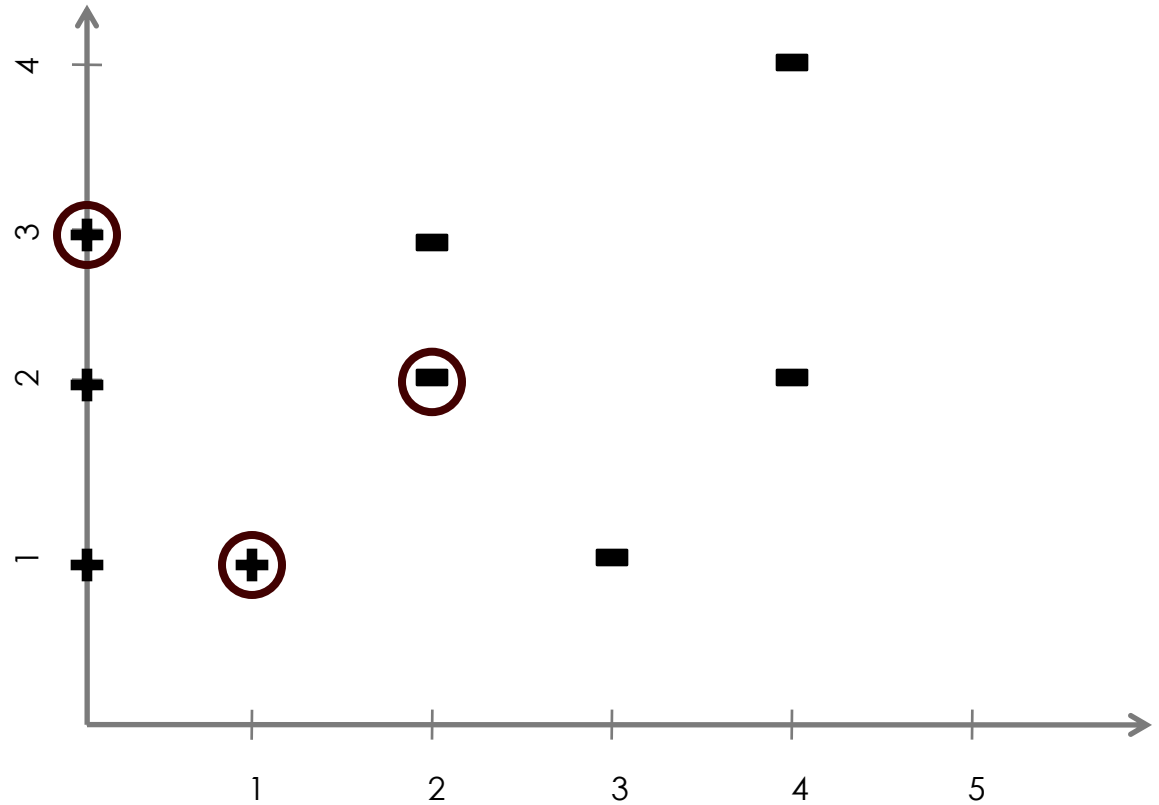


Positive Ex.

- a1 (1, 1)
- a2 (0, 1)
- a3 (0, 2)
- a4 (0, 3)

Negative Ex.

- b1 (3, 1)
- b2 (2, 2)
- b3 (2, 3)
- b4 (4, 2)
- b5 (4, 4)



We apply the SVM learning algorithms



| | α_i | COORD |
|--------|------------|--------|
| sv_1 | 0.222 | (0, 3) |
| sv_2 | 0.889 | (1, 1) |
| sv_3 | -1.111 | (2, 2) |
| | | |
| b | 3 | |

A practical example



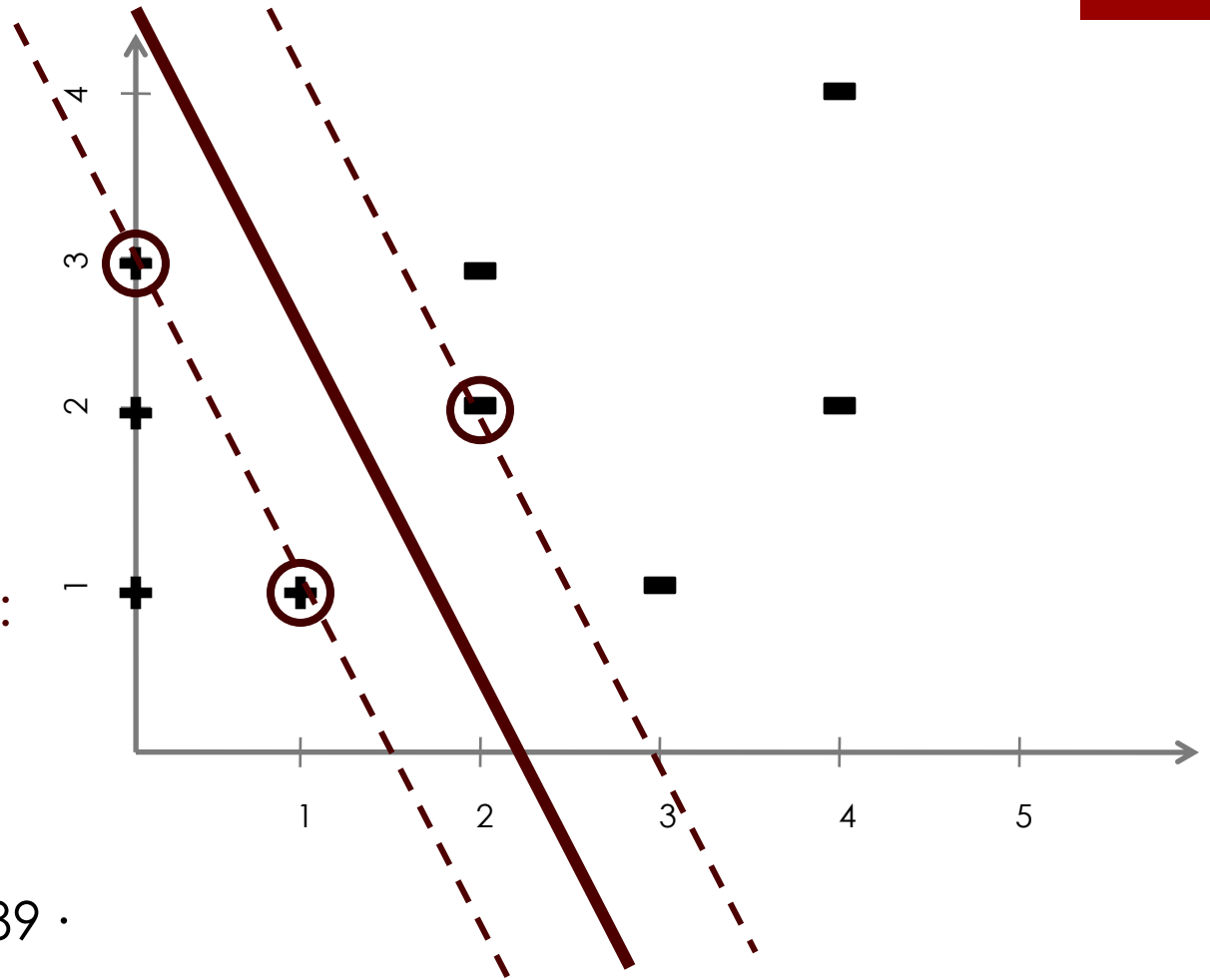
| | α_i | COORD |
|----------|------------|--------|
| sv_1 | 0.222 | (0, 3) |
| sv_2 | 0.889 | (1, 1) |
| sv_3 | -1.111 | (2, 2) |
| b | 3 | |

Hyperplane Equation:
 $w \cdot x + b = 0$

$$w = \sum \alpha_i \cdot sv_i =$$

$$w = 0.222 \cdot (0, 3) + 0.889 \cdot (1, 1) - 1.111 \cdot (2, 2)$$

$$w = (-1.3334, -0.6667)$$



$$-1.3334 \cdot x_1 - 0.6667 \cdot x_2 + 3 = 0$$

A **K**ernel-based **L**earning **P**latform



- **KeLP** is a Java *open source* Machine Learning platform focusing on Kernel machines
 - <http://www.kelp-ml.org>
- Kernel are decoupled from learning algorithms, through the definition of specific interfaces
 - Support for the following learning tasks, e.g. Classification, Regression, Learning over sequences, Clustering...
 - Several learning algorithms are implemented for
 - **Batch Learning**: SVM, Pegasos, ...
 - **Online Learning**: Perceptron, Passive-Aggressive, ...

Kelp and Maven



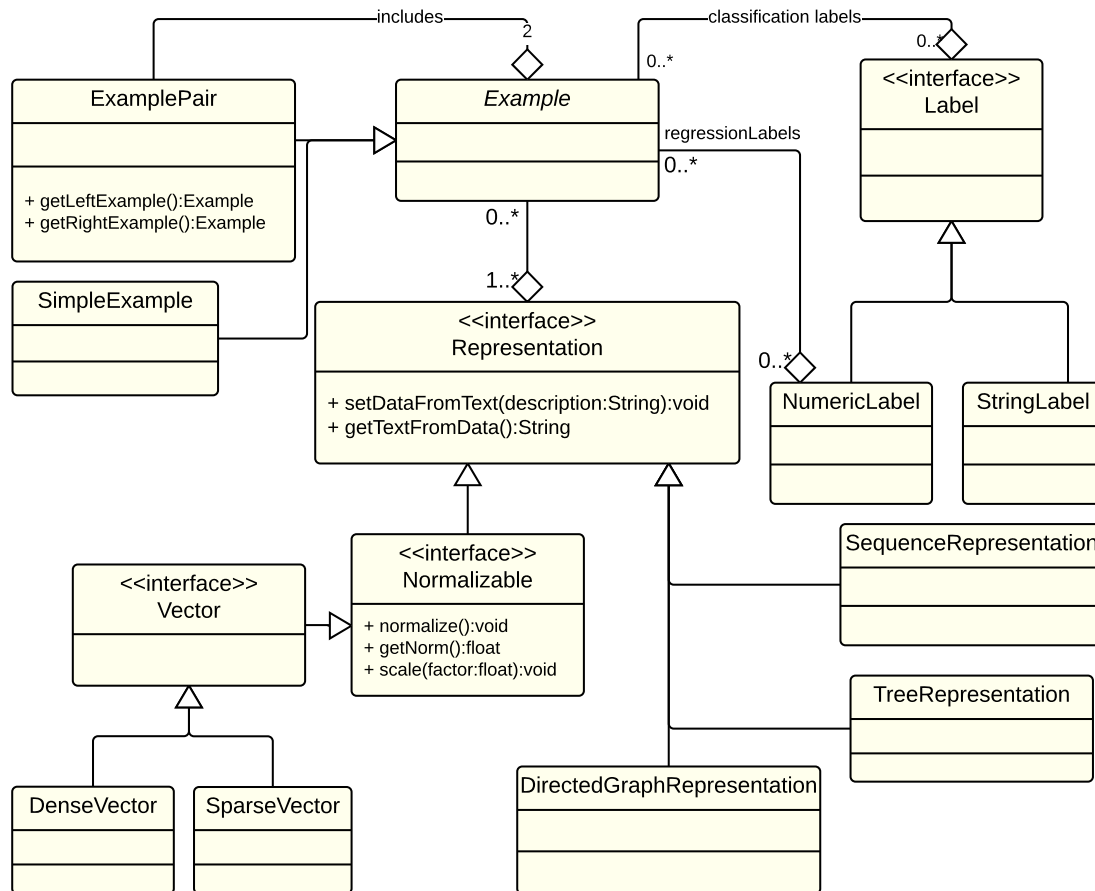
- You can import the KeLP library via Maven
 - Instructions are available at:
http://www.kelp-ml.org/?page_id=170
- The source code is open-source and you can download it from
<https://github.com/SAG-KeLP>
- KeLP is divided in four java projects
 - `kelp-core`: it contains the core interfaces and classes for algorithms, kernels and representations. (It contains the stands SVM)
 - `kelp-additional-kernels`: it contains additional kernel functions, such as the Tree Kernels.
 - `kelp-additional-algorithms`: it contains additional learning algorithms
 - `kelp-full`: it aggregates via Maven all the above projects.

Examples/Representation/Algorithms and Java Objects



- Each example is stored in the `Example` object and it is characterized by
 - A set of `Labels` reflecting one or more classes
 - A list of `Representations` each identified by a `String`
- Examples are collected in `Datasets`
- Several `LearningAlgorithms` have been implemented
 - `BinaryCSvmClassification` implements the SVM learning algorithm seen in previous lessons

A Class Diagram of main objects



Input Data



- A dataset can be stored in a textual file (this is not true for graphs)
 - Each row of a dataset represents an `Example` according to the following format
`label1 ... labelN | Btype1:name1 | descrip. | Etype1 | | Btype2:name2 | descrip. | Etype2 |`
- The list of strings `label1 ... labelN` identifies the classes
- An example can be represented through multiple representations, whose `type` must be specified:
 - `V`: Vector (default is sparse vector)
 - `DV`: Dense Vector
 - `T`: Tree
 - `S`: String
 - `SQ`: Sequence
- Each representation has a `name` used by the kernel function for a proper selection
 - A representation starts with a tab `B` (e.g., `BV`) and is closed with a tag `E` (e.g., `EV`)

Let us consider the Question Classification task...



- Question classification consists in assigning a question to a class reflecting the intention of the question.

Example: “*What is the width of a football field?*” → Number

- A QC dataset is available at:

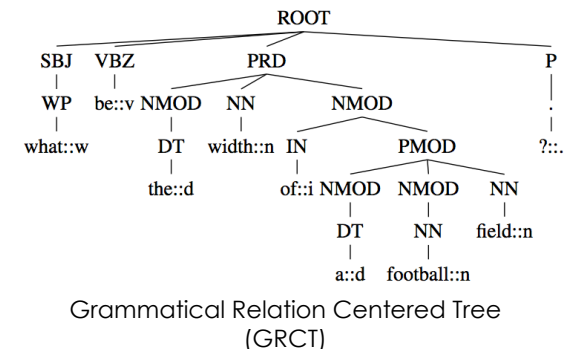
<http://cogcomp.cs.illinois.edu/Data/QA/QC/>

- Train dataset: 5,452 questions
- Test dataset: 500 questions
- Two settings:
 - Coarse-Grained: 6 classes ← We will focus on this setting
 - Fine-grained: 50 classes

Multiple ways to represent a question

```
NUM |BV:bow| _what_w:1.0 _a_d:1.0 _field_n:1.0 _football_n:1.0
_the_d:1.0 _be_v:1.0 _width_n:1.0 _of_i:1.0 _?_:1.0 |EV| |BT:grct|
(SYNT##root(POS##WP(LEX##what::w)) (SYNT##cop(POS##VBZ(LEX##be::v))) (SYNT##nsu
bj(SYNT##det(POS##DT(LEX##the::d))) (POS##NN(LEX##width::n)) (SYNT##prep_of(SYN
T##det(POS##DT(LEX##a::d))) (SYNT##nn(POS##NN(LEX##football::n))) (POS##NN(LEX#
#field::n)))) |ET|
|BS:quest| What is the width of a football field ?|ES|
```

- **NUM** is the class assigned to the question
- **|BV:bow| _what_w:1.0 _a_d:1.0 ... |EV|**
it is a vector (V) called bow (do you remember the Bag-of-words representation?)
- **|BT:grct| (SYNT##root(POS##WP(LEX##what::w)) ... |EV|**
it is a tree (T) derived from the dependency parsing of the question written in parenthetical form
- **|BS:quest| What is the width of a football field ?|ES|**
It is a string (S). It is not used by kernel functions but it can be used to comment examples.



see Danilo Croce, Alessandro Moschitti, Roberto Basili: *Structured Lexical Similarity via Convolution Kernels on Dependency Trees*. In proceedings of EMNLP 2011: pages 1034-1046

Handling datasets



- Given a dataset in a file, we can load the dataset with

```
String datasetFilePath="qc_train.klp"
SimpleDataset trainingSet = new SimpleDataset();
trainingSet.populate(datasetFilePath);
```
- We can access the examples and representations

```
for(Example e: trainingSet.getExamples()){
    Representation rep = e.getRepresentation("bow");
}
```
- We can shuffle the dataset

```
SimpleDataset shDataset = trainingSet.getShuffledDataset();
```
- We can split the dataset in two datasets according to a split rate

```
float splitRate=0.8f;
SimpleDataset[] split = trainingSet.split(splitRate);
```
- Check if an example is associated to a class

```
StringLabel stringLabel = new StringLabel("NUM");
boolean isNum = e.isExampleOf(stringLabel);
```

Kernels



- KeLP implements the following kernels seen in the previous lessons

- Linear Kernel

```
String vectorRepName = "bow";  
Kernel linearKernel = new LinearKernel(vectorRepName);
```

- Polynomial Kernel

```
String vectorRepName = "bow";  
int exp=2;  
Kernel linearKernel = new LinearKernel(vectorRepName );  
Kernel polynKernel = new PolynomialKernel(exp, linearKernel);
```


Kernels (2)



- Tree kernel (Vishwanathan and Smola, 2003)

```
String treeRepresentationName = "grct";  
float lambda = 0.4f;  
Kernel tkgrct = new SubSetTreeKernel(lambda,  
treeRepresentationName);
```

- Linear combination

```
String vectorRepresentationName = "bow";  
String treeRepresentationName = "grct";  
float lambda = 0.4f;  
  
Kernel linearKernel = new LinearKernel(vectorRepresentationName);  
Kernel tkgrct = new SubSetTreeKernel(lambda,  
treeRepresentationName);  
  
LinearKernelCombination combination = new LinearKernelCombination();  
combination.addKernel(0.7, linearKernel);  
combination.addKernel(0.3, tkgrct);
```

Kernels (2)



■ Kernel Normalization

```
Kernel linearKernel = new LinearKernel(vectorRepName);  
Kernel normLinearKernel = new NormalizationKernel(linearKernel);
```

■ Kernel Normalization and Combination

```
Kernel linearKernel = new LinearKernel(vectorRepName);  
Kernel normLinearKernel = new NormalizationKernel(linearKernel);  
  
Kernel treeKernel = new SubSetTreeKernel(lambda, treeRepName);  
Kernel normTreeKernel = new NormalizationKernel(treeKernel);  
  
LinearKernelCombination comb = new LinearKernelCombination();  
comb (0.7, normLinearKernel );  
comb (0.3, normTreeKernel );
```

Binary Learning Algorithms



```
// define the positive class
StringLabel positiveClass = new StringLabel("+1");
// instantiate a learning algorithm
BinaryCSvmClassification learningAlgo = new
BinaryCSvmClassification();
// indicate to the learner what is the positive class
learningAlgo.setLabel(positiveClass);
// set the regularization parameters
learningAlgo.setCp(c);
learningAlgo.setCn(c);

// set the kernel function
Kernel linearKernel = new LinearKernel("repr_name");
learningAlgo.setKernel(linearKernel);

// learn and get the prediction function
learningAlgo.learn(trainingSet);
Classifier classifier = learningAlgo.getPredictionFunction();
```

From binary to multi-class classifiers



- When multiple classes are involved, we can combine several binary classifiers to build a multi-class classifier
- We adopt the **One-VS-All classification** schema
 - We adopt in competition as many classifiers as involved classes
- **Training:** at turn, a binary classifier is trained over the training set, with the set of examples of a class considered as positive examples
 - The remaining examples are considered negative examples
- **Test:** the example is classified with each binary classifier and the class associated to the classifier with the maximum classification score is selected

Multiclass classification function

The One Vs All Schema

```
List<Label> labels = trainingSet.getClassificationLabels();
// instantiate the basic binary learning algorithm.
// NO need of setting the labels
BinaryCSvmClassification baseAlgo = new BinaryCSvmClassification();
// set the regularization parameters
baseAlgorithm.setCp(c);
baseAlgorithm.setCn(c);
// set the kernel function
Kernel linearKernel = new LinearKernel("repr_name");
baseAlgorithm.setKernel(linearKernel);

OneVsAllLearning ovaLearning=new OneVsAllLearning();
// set the binary classification function
ovaLearning.setBaseAlgorithm(baseAlgorithm);
// set the targeted classes
ovaLearning.setLabels(labels);
// learn and get the prediction function
ovaLearning.learn(trainingSet);
// get the classification function
OneVsAllClassifier ovaCl = ovaLearning.getPredictionFunction();
```

Caching kernel evaluations



- The running time of some kernel-based learning algorithm can be almost $O(n^2)$
- These algorithms evaluate the kernel function between two examples multiple times
- To reduce the learning time we can save some kernel computations

```
KernelCache cache=new FixIndexKernelCache(cacheSize);  
usedKernel.setKernelCache(cache);
```

- Useful in the training phase
 - In testing it is not useful for binary classification but it can be useful for Multi-class classification
 - Be careful when using the cache during training over datasets with hundred of thousands examples
- To switch the cache off: `usedKernel.disableCache();`

Prediction Functions



■ Binary Classifier

```
ClassificationOutput p = classifier.predict(testExample);  
float getClassificationScore=p.getScore(positiveClass);  
if(getClassificationScore>0)  
    ...
```

■ Multi Class Classifier

```
ClassificationOutput pred = ovaClassifier.predict(testExample);  
List<Label> predictedClasses = pred.getPredictedClasses();  
Label predictedLabel = predictedClasses.get(0);  
    ...
```

Evaluators

- To support the evaluation phase, KeLP implements evaluators for:
 - The binary scenario
 - The multi-class scenario

```
//Building the evaluation function
```

```
BinaryClassificationEvaluator evaluator = new  
BinaryClassificationEvaluator(positiveClass);
```

```
// Classify examples and compute the accuracy
```

```
for (Example e : testSet.getExamples()) {  
    ClassificationOutput p = classifier.predict(e);  
    evaluator.addCount(e, p);  
}
```

```
// Get evaluation metrics
```

```
float accuracy = evaluator.getAccuracy();  
float precision = evaluator.getPrecision();  
float recall = evaluator.getRecall();  
float f1 = evaluator.getF1();
```


Evaluators for the Multi-class classification schema



```
//Building the evaluation function
List<Label> labels = trainingSet.getClassificationLabels();
MulticlassClassificationEvaluator evaluator = new
    MulticlassClassificationEvaluator(labels);

// Classify examples and compute the accuracy
for (Example e : testSet.getExamples()) {
    ClassificationOutput p = classifier.predict(e);
    evaluator.addCount(e, p);
}

// Get evaluation metrics
float accuracy = evaluator.getAccuracy();
for (Label label : labels) {
    float precision = evaluator.getF1For(label);
    float recall = evaluator.getF1For(label);
    float f1 = evaluator.getF1For(label);
}
```

Saving/Loading the model



- Once the classifier has been learned it can be saved into a file

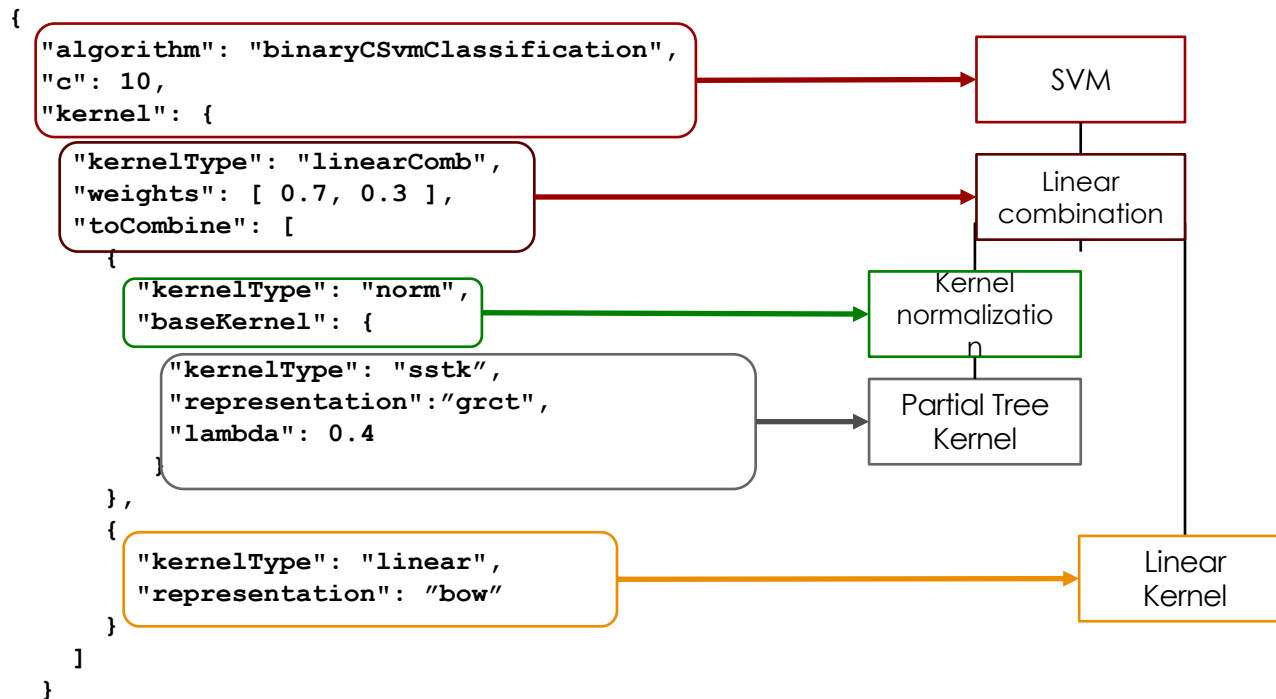
```
JacksonSerializerWrapper serializer = new JacksonSerializerWrapper();  
serializer.writeValueOnFile(classifier, "classifier_file_name.klp");
```

- And it can be also loaded

```
File inputFile=new File("classifier_file_name.klp");  
Classifier classifier=serializer.readValue(inputFile, Classifier.class);
```

- *But also kernel functions and learning algorithms can be serialized on file*
- *It means that you can build and tune the kernel/classifier without reading a single line of JAVA code*

A learning algorithm in Json



Homework



- In the folder you will find a README with the instructions to compile and execute the JAVA code

- For Homework you are required to:
 1. parameterize the kernel functions with a 5-fold schema
 2. learn the classifier maximizing the F1 metrics for the HUMAN class
 - No restriction on the tuning policy
 - Hint: you should use the `BinaryCSvmClassification` class
 3. evaluate the classifiers without a direct use of the evaluators
 - You should make explicit TPs, FPs, TN...