## AUTOMATIC CLASSIFICATION: NAÏVE BAYES

WM&R 2020/21 - 2 UNITS

R. Basili (*many slides borrowed* by: H. Schutze)

Università di Roma "Tor Vergata" Email: basili@info.uniroma2.it

#### Summary

- The nature of probabilistic modeling
- Probabilistic Algorithms for Automatic Classification (AC)
  - Naive Bayes classification
  - Two models:
    - Univariate Binomial (FIRST UNIT)
    - Multinomial (Class Conditional Unigram Language Model) (SECOND UNIT)
- Parameter estimation & Feature Selection

#### Motivation: is this spam?

From: "" <takworlld@hotmail.com>
Subject: real estate is the only way... gem oalvgkay

Anyone can buy real estate with no money down

Stop paying rent TODAY !

There is no need to spend hundreds or even thousands for similar courses

I am 22 years old and I have already purchased 6 properties using the methods outlined in this truly INCREDIBLE ebook.

Change your life NOW !

\_\_\_\_\_\_\_

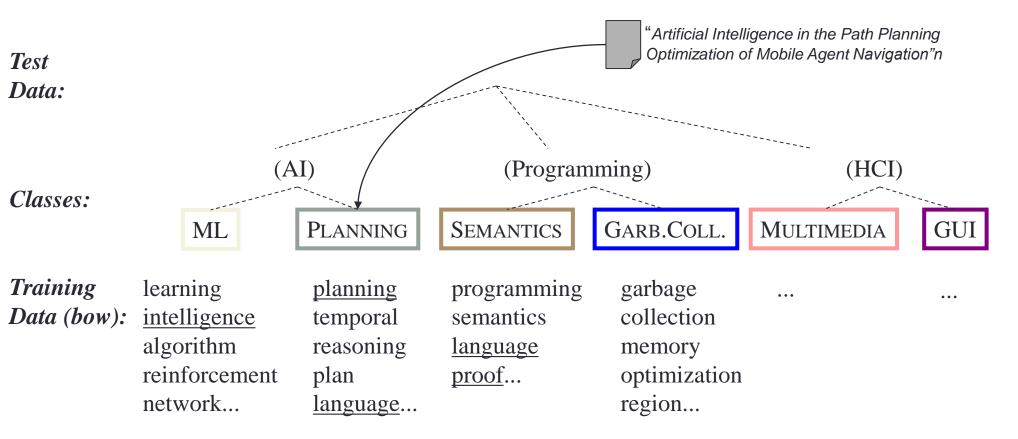
Click Below to order: http://www.wholesaledaily.com/sales/nmd.htm

#### Categorization/Classification

- Given:
  - A description of an instance, *x*∈*X*, where *X* is the *instance language* or *instance space*.
    - Issue: how to represent text documents.
  - A fixed set of categories:
    - $C = \{C_1, C_2, \dots, C_n\}$
- Determine:
  - The category of  $x: c(x) \in C(or 2^C)$ , where c(x) is a categorization function whose domain is X that correspond to the classe(s) of C suitable for x.
- Learning problem:

• We want to know how to build the categorization function c ("classifier").

#### **Document Classification**



(Note: in real life there is often a hierarchy; and you may get papers on ML approaches to Garb. Coll., i.e. c is a multiclassificatio function)

#### Text Categorization tasks: examples

- Labels are most often topics such as Yahoo-categories
  - e.g., "finance" "sports" "news>world>asia>business"
- Labels may be genres
  - e.g., "editorials" "movie-reviews" "news"
- Labels may be opinion (as in Sentiment Analysis)
  - e.g., "like", "hate", "neutral"
- Labels may be *domain-specific* binary
  - e.g., "interesting-to-me" : "not-interesting-to-me", "spam" : "not-spam", "contains adult language" : "doesn't", "is a fake" : "it isn't"

#### **Text Classification approaches**

#### Manual classification

- Used by Yahoo!, Looksmart, about.com, ODP, Medline
- Very accurate when job is done by experts
- Consistent when the problem size and team is small
- Difficult and expensive to scale
- Usually, basic rules are adopted by the editors wrt:
  - Lexical items (i.e. words or proper nouns)
  - Metadata (e.g. original writing time of the document, author, ....)
  - Sources (e.g. the originating organization, e.g. a sector specific newspaper, or a social network)
  - Integration of different criteria

#### **Autoatic Classification Methods**

 Automatic document classification better scales with the text volumes (e.g. user generated contents in s social media)

#### Hand-coded rule-based systems

- One technique used by CS dept's spam filter, Reuters, CIA, Verity, ...
  - e.g., assign category if document contains a given boolean combination of words
- Standing queries: Commercial systems have complex query languages (everything in IR query languages + accumulators)
- Accuracy is often very high if a rule has been carefully refined over time by a subject expert
- Building and maintaining these rule bases is expensive

#### Classification Methods (2)

- Supervised learning of a document-label assignment function
  - Many systems partly rely on machine learning (Autonomy, MSN, Yahoo!, Cortana),
  - Algorithmic variants can be:
    - k-Nearest Neighbors (simple, powerful)
    - Rocchio (geometry based, simple, effective)
    - Naive Bayes (simple, common method)
    - ...
    - Support-vector machines and neural networks (very accurate)
    - No free lunch: requires hand-classified training data
    - Data can be also built up (and refined) by amateurs (crowdsourcing)
- Note: many commercial systems use a mixture of methods!

## **Bayesian Methods**

- Learning and classification methods based on probability theory.
  - Bayes theorem plays a critical role in probabilistic learning and classification.
- STEPS:
  - Build a generative model that approximates how data are produced
  - Use prior probability of each category when no information about an item is available.
  - Produce, during categorization, the posterior probability distribution over the possible categories given a description of an item

#### **Bayes' Rule**

Given an instance X and a category C the probability P(C,X) can be used as a joint event:

$$P(C, X) = P(C \mid X)P(X) = P(X \mid C)P(C)$$

• The following rule thus holds for every *X* and *C*:

$$P(C \mid X) = \frac{P(X \mid C)P(C)}{P(X)}$$

• What does P(X|C) means?

#### Maximum a posteriori Hypothesis

$$h_{MAP} \equiv \operatorname*{argmax}_{h \in H} P(h \mid X)$$

$$= \underset{h \in H}{\operatorname{argmax}} \frac{P(X \mid h)P(h)}{P(X)} = \begin{bmatrix} As P(X) \text{ is constant} \\ constant \end{bmatrix}$$

$$= \operatorname*{argmax}_{h \in H} P(X \mid h) P(h)$$

#### Maximum likelihood Hypothesis

If all hypotheses are a priori equally likely, we only need to consider the P(D/h) term:

$$h_{ML} \equiv \operatorname*{argmax}_{h \in H} P(X \mid h)$$

#### Naive Bayes Classifiers

**Task**: Classify a new instance document *D* based on a tuple of attribute values  $D=(x_1, x_2, ..., x_n)$  into one of the classes  $c_j \in C$ 

$$c_{MAP} = \operatorname{argmax}_{c_j \in C} P(Cj | x_1, x_2, \dots, xn) =$$
$$= \operatorname{argmax}_{c_j \in C} \frac{P(x_1, x_2, \dots, xn | c_j) P(cj)}{P(x_1, x_2, \dots, xn)} =$$

$$= \operatorname{argmax}_{c_j \in C} P(x_1, x_2, \dots, xn | c_j) P(cj)$$

- Determine the notion of document as the joint event  $D=(x_1, x_2, ..., x_n)=(x_1^{D}, x_2^{D}, ..., x_n^{D})$
- Determine how x<sub>i</sub> is related to the document content
- Determine how to estimate
  - $P(C_j)$  for the different classes j=1, ..., k
  - $P(x_{i}^{D})$  for the different properties/features *i*=1, ..., n
  - $P(x_1^D, x_2^D, ..., x_n^D | C_j)$  for the different tuples and classes
- Define the law that select among the different

 $P(C_j | x^{D}_1, x^{D}_2, ..., x^{D}_n) j=1, ...k$ 

Argmax? Best *m* scores? Thresholds?

• Determine the notion of document as the joint event  $D=(x_1, x_2, ..., x_n)=(x_1^{D}, x_2^{D}, ..., x_n^{D})$ 

#### Determine how x<sub>i</sub> is related to the document content

- Determine how to estimate
  - $P(C_j)$  for the different classes j=1, ..., k
  - $P(x^{D}_{i})$  for the different properties/features *i*=1, ..., n
  - $P(x_1^D, x_2^D, ..., x_n^D | C_j)$  for the different tuples and classes
- Define the law that select among the different

 $P(C_j | x^D_1, x^D_2, ..., x^D_n) j=1, ...k$ 

• Argmax? Best *m* scores? Thresholds?

• Determine the notion of document as the joint event  $D=(x_1, x_2, ..., x_n)=(x_1^D, x_2^D, ..., x_n^D)$ 

 $\bullet$  • Determine how x<sub>i</sub> is related to the document content

- IDEA: use words and their direct occurrences, as «signals» for the content
  - Words are individual outcomes of the test of picking randomly one token from the text
  - Random variables X can be used such that x<sub>i</sub> represent X=word<sub>i</sub>
  - Multiple Occurrences of words in texts trigger several successfu tests for the same word *word<sub>i</sub>*; they augment the probability

$$P(x_i) = P(X = word_i)$$

#### Modeling the document content

- Variables X provide a description of a document D as they correspond to the outcome of a test
- D corresponds to the joint event of one unique picking of words word<sub>i</sub> from the vocabulary V, whose outcomes are
  - Present if word; occurrs in D
  - Not present if word, does not occur in D
- It is a *binary event*, like a picking a white or black ball from a urn
- The joint event is the «parallel» picking of the ball for every (urn, i.e.) word<sub>i</sub> in the dictionary, that is one urn per word is accessed
- Notice how n (i.e. the number of features) here becomes the size |V| of the vocabulary V
- Each feature x<sub>i</sub> models the presence or absence of word<sub>i</sub> in D, and can be written as X<sub>i</sub>=0 or X<sub>i</sub>=1

#### This is the basis for the so-called Multivariate binomial model!

- Determine the notion of document as the joint event D=(x1, x2, ..., xn)=(xD1, xD2, ..., xDn)
- Determine how xi is related to the document content
- Determine how to estimate
  - $P(C_j)$  for the different classes j=1, ..., k
  - $P(x_{i}^{D})$  for the different properties/features *i*=1, ..., n
  - $P(x_1^D, x_2^D, ..., x_n^D | C_j)$  for the different tuples and classes
  - Define the law that select among the different

 $P(C_j | x^D_1, x^D_2, ..., x^D_n) j=1, ...k$ 

• Argmax? Best *m* scores? Thresholds?

#### Naïve Bayes Classifier: Naïve Bayes Assumption

• P(c<sub>j</sub>)

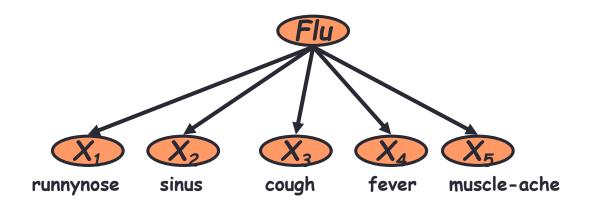
• Can be estimated from the frequency of classes in the training examples.

- $P(x_1, x_2, ..., x_n | c_j)$ 
  - O(|X|<sup>n</sup>•|C|) parameters
  - Could only be estimated if a very, very large number of training examples was available.

Naïve Bayes Conditional Independence Assumption:

Assume that the probability of observing the conjunction of attributes is equal to the product of the individual probabilities  $P(x_i|c_j)$ .

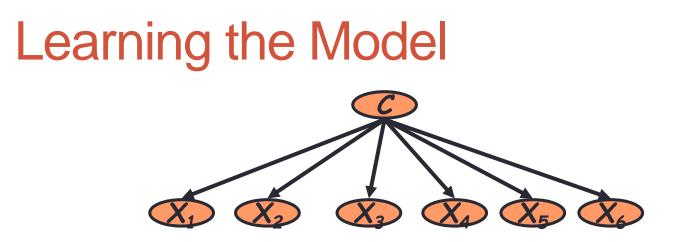
#### The Naïve Bayes Classifier



 Conditional Independence Assumption: features detect term presence and are independent of each other given the class:

 $P(X_1, ..., X_5 | C) = P(X_1 | C) \cdot P(X_2 | C) \cdot ... \cdot P(X_5 | C)$ 

- This model is appropriate for binary variables
  - Multivariate binomial model



• First attempt: maximum likelihood estimates

simply use the frequencies in the data

$$\hat{P}(c_j) = \frac{N(C = c_j)}{N}$$
$$\hat{P}(x_i | c_j) = \frac{N(X_i = x_i, C = c_j)}{N(C = c_j)}$$

## NB Bernoulli: the Learning stage

```
TRAINBERNOULLINB(\mathbb{C},\mathbb{D})
```

- 1  $V \leftarrow \text{ExtractVocabulary}(\mathbb{D})$
- 2  $N \leftarrow \text{COUNTDOCS}(\mathbb{D})$
- 3 for each c ∈ C

8

4 do  $N_c \leftarrow \text{COUNTDOCSINCLASS}(\mathbb{D}, c)$ 

```
5 prior[c] \leftarrow N_c/N
```

```
6 for each t \in V
```

```
7 do N_{ct} \leftarrow \text{COUNTDOCSINCLASSCONTAININGTERM}(\mathbb{D}, c, t)
```

```
condprob[t][c] \leftarrow (N_{ct}+1)/(N_c+2)
```

9 return V, prior, condprob

- Determine the notion of document as the joint event D=(x1, x2, ..., xn)=(xD1, xD2, ..., xDn)
- Determine how xi is related to the document content
- Determine how to estimate
  - $P(C_j)$  for the different classes j=1, ..., k
  - $P(x_{i}^{D})$  for the different properties/features *i*=1, ..., n
  - $P(x_1^D, x_2^D, ..., x_n^D | C_j)$  for the different tuples and classes
  - Define the law that select among the different

 $P(C_j | x^D_1, x^D_2, ..., x^D_n) j=1, ...k$ 

• Argmax? Best *m* scores? Thresholds?

Define the law that selects among the different

 $P(C_j | x_1^D, x_2^D, ..., x_n^D) = 1, ...k$ 

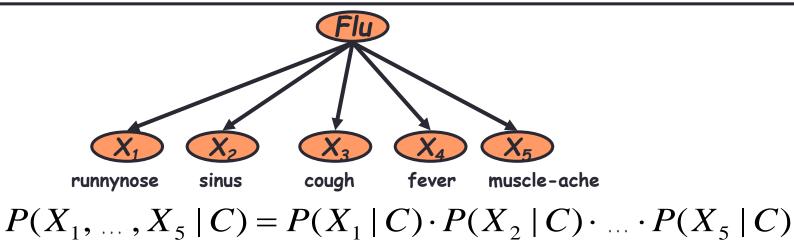
- (A) Argmax? (B) Best *m* scores? (C) Thresholds?
- A. ARGMAX is applicable for every task in which *multiclassification is not applicable*:
  - Spam/not spam
  - FAKE news detection
- B. When a fixed number (n>1) of categories is requested seemingly the model output the *n* most likely classes
- C. Thresholds are usually estimated from the training data

## **NB Bernoulli Model: Classification**

• When multiclassification is not necessary:

```
APPLYBERNOULLINB(\mathbb{C}, V, prior, condprob, d)
    V_d \leftarrow \text{EXTRACTTERMSFROMDOC}(V, d)
1
2 for each c \in \mathbb{C}
   do score [c] \leftarrow \log prior [c]
3
       for each t \in V
4
5
        do if t \in V_d
              then score[c] += \log cond prob[t][c]
6
              else score[c] += log(1 - condprob[t][c])
7
    return arg max cec score[c]
8
```

#### **Problem with Max Likelihood**



 What if we have seen no training cases where patient had no flu and muscle aches?

$$\hat{P}(X_5 = t \mid C = nf) = \frac{N(X_5 = t, C = nf)}{N(C = nf)} = 0$$

 Zero probabilities cannot be conditioned away, no matter the other evidence!

$$\ell = \arg\max_{c} \hat{P}(c) \prod_{i} \hat{P}(x_{i} \mid c)$$

## Smoothing

- Laplace smoothing
  - every feature has an a priori probability *p*,
  - It is assumed that it has been observed in a number of m virtual examples.

$$P(x_j \mid c_i) = \frac{n_{ij} + mp}{n_i + m}$$

- Usually
  - A uniform distrbution on all words is assumed so that p = 1/|V| and m = |V|
  - It is equivalent to observing every word in the dictionary once for each category.

## **Smoothing to Avoid Overfitting**

$$\hat{P}(x_i | c_j) = \frac{N(X_i = x_i, C = c_j) + 1}{N(C = c_j) + k}$$
# of diff. values of  $X_i$ 
• Somewhat more subtle version
k expresses the
different data bins
$$\hat{P}(x_{i,k} | c_j) = \frac{N(X_i = x_{i,k}, C = c_j) + mp_{i,k}}{N(C = c_j) + m}$$
extent of "smoothing",
numb. of bins

#### Bayesian Classification: an alternative view

- Is there any alternative way of looking to the *joint* event  $C \land D$ ?
- In the Bernoulli model, we determine the occurrence the event D as a instantaneous selection of individual words w<sub>j</sub> from the Vocabulary V
  - Every D is a subset of V, thus characterized by a binary string across the entire V
  - There are as many binary strings as 2<sup>|V|</sup>
- An alternative consists in modelling the event D as the occurrence of some words w<sub>j</sub> in m distinct positions, where m is |D|, i.e. the size of the document
- This brings to map a document D into a sequence of words (w<sub>1</sub>, ..., w<sub>m</sub>) from V, i.e. strings of words
- The resulting model is called Multinomial model as every positions corresponds to a different stochastic variable

#### A digression: Stochastic Language Models

 Models *probability* of generating strings in the language (commonly all strings over an alphabet ∑), e.g., unigram model

#### Model M

. . .

0.2	the	the	man	likes	the	woman			
0.1	a								
0.01	man	0.2	0.01	0.02	0.2	0.01			
0.01	woman								
0.03	said	multiply							
0.02	likes	$P(s \mid M) = 0.00000008$							

### **Stochastic Language Models**

Model probability of generating any string

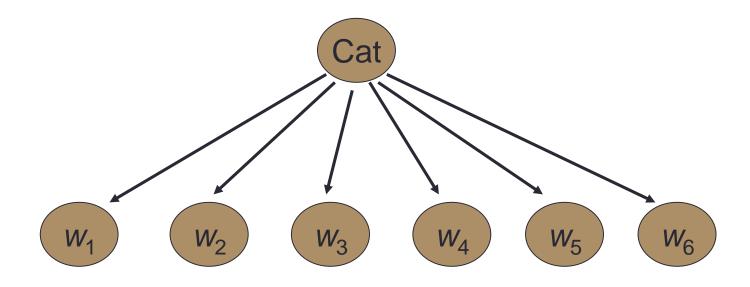
Model M1	Model M2						
0.2 the	0.2 the	the		plaasath	Non	maiden	
0.01 class	0.0001 class	the c	class	pleaseth	yon		
0.0001 sayst	0.03 sayst	0.2	).01	0.0001	0.0001	0.0005	
0.0001 pleaseth	0.02 pleaseth		).0001	0.02	0.1	0.01	
0.0001 yon	0.1 yon						
0.0005 maiden	0.01 maiden	P(s M2) > P(s M1)					
0.01 woman	0.0001 woman						

## Unigram and higher-order models $P(\bullet \circ \bullet)$ $= P(\bullet)P(\bullet \bullet) P(\bullet \bullet)P(\bullet \bullet)P(\bullet \bullet)$

# Unigram Language Models P(•) P(•) P(•) P(•) Bigram (generally, n-gram) Language Models P(•) P(•|•) P(•|•) P(•|•)

- Other Language Models
  - Grammar-based models (such as Probabilistic Context Free Grammars, PCFG), etc.
    - Probably not the first thing to try in IR

#### Naïve Bayes via a class conditional language model = multinomial NB



 Effectively, the probability of each class is done as a classspecific unigram language model

## Using Multinomial Naive Bayes Classifiers to Classify Text: Basic method

• Attributes are text positions, values are words.

$$c_{NB} = \underset{c_j \in C}{\operatorname{argmax}} P(c_j) \prod_i P(x_i | c_j)$$
  
= 
$$\underset{c_j \in C}{\operatorname{argmax}} P(c_j) P(x_1 = \operatorname{"our"} | c_j) \dots P(x_n = \operatorname{"text"} | c_j)$$

- Still too many possibilities
- Assume that classification is *independent* of the positions of the words
  - Use same parameters for each position
  - Result is bag of words model (over tokens not types)

#### Multinomial Naïve Bayes: Learning

- From training corpus, extract Vocabulary
- Calculate required  $P(c_i)$  and  $P(x_k / c_i)$  terms
  - For each  $c_i$  in C do
    - $docs_j \leftarrow$  subset of documents for which the target class is  $c_j$

$$P(c_j) \leftarrow \frac{|\operatorname{docs}_j|}{|\operatorname{total} \# \operatorname{documents}|}$$

- $Text_i \leftarrow single document containing all <math>docs_i$
- for each word  $x_k$  in Vocabulary

- 
$$n_k \leftarrow$$
 number of occurrences of  $x_k$  in  $Text_j$   
-  $P(x_k | c_j) \leftarrow \frac{n_k + \alpha}{n + \alpha | Vocabulary |}$ 

### Multinomial Naïve Bayes: Classifying

• Return  $c_{NB}$ , where

$$c_{NB} = \underset{c_j \in C}{\operatorname{argmax}} P(c_j) \prod_{i \in positions} P(x_i \mid c_j)$$

### Naive Bayes: Time Complexity

- Training Time:  $O(|D|L_d + |C||V|)$ where  $L_d$  is the average length of a document in D.
  - Assumes V and all  $D_i$ ,  $n_i$ , and  $n_{ij}$  pre-computed in  $O(|D|L_d)$  time during one pass through all of the data.
  - Generally just  $O(|D|L_d)$  since usually  $|C||V| < |D|L_d$
- Test Time:  $O(|C| L_t)$

where  $L_t$  is the average length of a test document.

 Very efficient overall, linearly proportional to the time needed to just read in all the data.

## Multinomial NB: Learning Algorithm

TRAINMULTINOMIALNB( $\mathbb{C}, \mathbb{D}$ )

- 1  $V \leftarrow \text{EXTRACTVOCABULARY}(\mathbb{D})$
- 2  $N \leftarrow \text{COUNTDOCS}(\mathbb{D})$
- 3 for each  $c \in \mathbb{C}$
- 4 do  $N_c \leftarrow \text{COUNTDOCSINCLASS}(\mathbb{D}, c)$
- 5  $prior[c] \leftarrow N_c/N$
- 6  $text_c \leftarrow CONCATENATETEXTOFALLDOCSINCLASS(\mathbb{D}, c)$
- 7 for each  $t \in V$
- 8 **do**  $T_{ct} \leftarrow \text{COUNTTOKENSOFTERM}(text_c, t)$
- 9 for each  $t \in V$
- 10 **do** condprob[t][c]  $\leftarrow \frac{T_{ct}+1}{\sum_{t}(T_{ct}+1)}$
- 11 return V, prior, condprob

#### Multinomial NB: Classification Algorithm

APPLYMULTINOMIALNB( $\mathbb{C}, V, prior, condprob, d$ )

- 1  $W \leftarrow \text{EXTRACTTOKENSFROMDOC}(V, d)$
- 2 for each c ∈ C
- 3 **do** score[c]  $\leftarrow \log prior[c]$
- 4 for each  $t \in W$
- 5 **do**  $score[c] += \log cond prob[t][c]$
- 6 return  $\operatorname{arg\,max}_{c \in \mathbb{C}} \operatorname{score}[c]$

### **Underflow Prevention**

- Multiplying lots of probabilities, which are between 0 and 1 by definition, can result in floating-point underflow.
- Since log(xy) = log(x) + log(y), it is better to perform all computations by summing logs of probabilities rather than multiplying probabilities.
- Class with highest final un-normalized log probability score is still the most probable.

$$c_{NB} = \underset{c_j \in C}{\operatorname{argmax}} \log P(c_j) + \sum_{i \in positions} \log P(x_i \mid c_j)$$

#### Note on the two models

- Model 1: Multivariate binomial
  - One feature  $X_w$  for each word in dictionary
  - $X_w = true$  in document *d* if *w* appears in *d*
  - Naive Bayes assumption:
    - Given the document's topic, appearance of one word in the document tells us nothing about chances that another word appears
- This is the model used in the binary independence model in classic probabilistic relevance feedback in hand-classified data (Maron in IR was a very early user of NB)

## Note: the two models (2)

- Model 2: Multinomial = Class conditional unigram
  - One feature  $X_i$  for each word pos in document
    - feature's values are all words in dictionary
  - Value of  $X_i$  is the word in position i
  - Naïve Bayes assumption:
    - Given the document's topic, word in one position in the document tells us nothing about words in other positions
  - Second assumption:
    - Word appearance does not depend on position

$$P(X_i = w \mid c) = P(X_j = w \mid c)$$

for all positions *i*,*j*, word *w*, and class *c* 

• Just have one multinomial feature predicting all words

#### Parameter estimation

Binomial model:

$$\hat{P}(X_{w} = true \mid c_{j}) = \frac{\text{fraction of documents of topic } c_{j}}{\text{in which word } w \text{ appears}}$$

- Multinomial model:  $\hat{P}(X_i = w | c_j) =$ fraction of times in which word *w* appears across all documents of topic  $c_i$ 
  - Can create a mega-document for topic *j* by concatenating all documents in this topic
  - Use frequency of w in mega-document

### Classification

- Multinomial vs Multivariate binomial?
  - Multinomial is in general better
    - See results figures later

45



## **NB** example

- Given: 4 documents
  - D1 (SPORTS): China soccer
  - D2 (SPORTS): Japan baseball
  - D3 (POLITICS): China trade
  - D4 (POLITICS): Japan Japan exports
- Classify:
  - D5: soccer
  - D6: Japan
- Use
  - Add-one smoothing
  - Multinomial model
  - Multivariate binomial model

## **NB** example

- p(Sports)=0.5
- p(POLITICS)=0.5
- V = {China, soccer, baseball, Japan, trade, exports}

#### **Multivariate Binomial**

```
p(China|SPORTS)=1/2 (o meglio (1+1)/(2+2))
p(soccer|SPORTS)=(1+1)/(2+2)
```

```
p(exports|SPORTS)=(0+1)/(2+2)
p( China|POLITICS)=(1+1)/(2+2)
p(soccer|POLITICS)=(0+1)/(2+2)
```

```
...
```

```
p(exports|POLITICS)=(1+1)/(2+2)
```

```
p(SPORTS|D5) ca =

p(D5|SPORTS)p(SPORTS) =

(1-p(China|SPORTS))p(soccer|SPORTS) .... (1-p(exports|SPORTS))=

1/2*1/2* ... *(1-1/4)*(0.5)
```

```
p(POLITICS|D5) ca =

p(D5| POLITICS)p(POLITICS) =

(1-p(China|POLITICS))p(soccer|POLITICS) .... (1-p(exports|POLITICS))=

1/2*1/4* ... *(1-1/2)*(0.5)
```

da cui p(POLITICS|D5) < p(SPORTS|D5), e quindi: D5 SPORTS AND D5 POLITICS

#### **Multinomial NB**

Again: V = {China, soccer, baseball, Japan, trade, exports}

p(SPORTS)=0.5 p(Politics)=0.5

p(China|SPORTS)=(1+1)/(4+2) p(soccer|SPORTS)=(1+1)/(4+2)

```
...
p(exports|SPORTS)=(0+1)/(4+2)
p(China|POLITICS)=(1+1)/(5+2)
p(soccer|POLITICS)=(0+1)/(5+2)
```

p(exports|POLITICS)=(1+1)/(5+2)

p(SPORTS|D5)= ca = p(D5|SPORTS)p(SPORTS)=p(soccer|SPORTS)p(SPORTS)=1/6

p(POLITICS|D5)= cap(D5|POLITICS)p(POLITICS)=p(soccer|POLITICS)p(POLITICS)= $= (1/7)^*(1/2) = 1/14$ 

da cui p(POLITICS|D5) < p(SPORTS|D5), e quindi: D5  $\in$  SPORTS AND D5  $\notin$  POLITICS

## Feature Selection: Why?

- Text collections have a large number of features
  - 10,000 1,000,000 unique words ... and more
- Feature Selection:
  - is the process by which a large set of available features are neglected during the classification
  - Not reliable, not well estimated, not useful
- May make using a particular classifier feasible, e.g. reduce the training time
  - Some classifiers can't deal with 100,000 of features
  - Training time for some methods is quadratic or worse in the number of features
- Can improve generalization (performance)
  - Eliminates noise features+ Avoids overfitting

#### Feature selection: how?

- Two idea:
  - Hypothesis testing statistics:
    - Are we confident that the value of one categorical variable is associated with the value of another
    - Chi-square test
  - Information theory:
    - How much information does the value of one categorical variable give you about the value of another
    - Mutual information
- They're similar, but  $\chi^2$  measures confidence in association, (based on available statistics), while MI measures extent of association (assuming perfect knowledge of probabilities)

#### Feature selection via Mutual Information

- In training set, choose k words which best discriminate (give most info on) the categories.
- The Mutual Information between a word w and a class c is:

$$I(w,c) = \sum_{e_w \in \{0,1\}} \sum_{e_c \in \{0,1\}} p(e_w,e_c) \log \frac{p(e_w,e_c)}{p(e_w)p(e_c)}$$

For each word w and each category c

### Feature selection via Mutual Information

- In training set, choose k words which best discriminate (give most info on) the categories.
- The Mutual Information between a word w and a class c is:

$$I(W = w, C = c) = \sum_{\substack{W = w \\ W \neq w}} \sum_{\substack{C = c \\ C \neq c}} p(W, C) \log \frac{p(W, C)}{p(W)p(C)}$$

For each word w and each category c

## Feature selection via MI (contd.)

- For each category we build a list of k most discriminating terms.
- For example (on 20 Newsgroups):
  - sci.electronics: circuit, voltage, amp, ground, copy, battery, electronics, cooling, ...
  - rec.autos: car, cars, engine, ford, dealer, mustang, oil, collision, autos, tires, toyota, ...
- Greedy: does not account for correlations between terms
  Why?

### **Feature Selection**

- Mutual Information
  - Clear information-theoretic interpretation
  - May select rare uninformative terms
- Chi-square
  - Statistical foundation
  - May select very slightly informative frequent terms that are not very useful for classification
- Just use the commonest terms?
  - No particular foundation
  - In practice, this is often 90% as good

#### Feature selection for NB

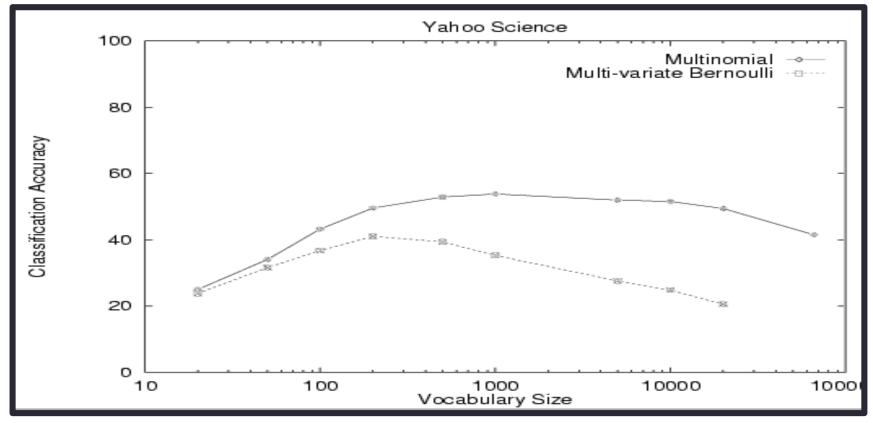
- In general feature selection is *necessary* for binomial NB.
- Otherwise you suffer from noise, multi-counting
- "Feature selection" really means something different for multinomial NB. It means dictionary truncation
  - The multinomial NB model only has 1 feature
- This "feature selection" normally isn't needed for multinomial NB, but may help a fraction with quantities that are badly estimated

## **Evaluating Categorization**

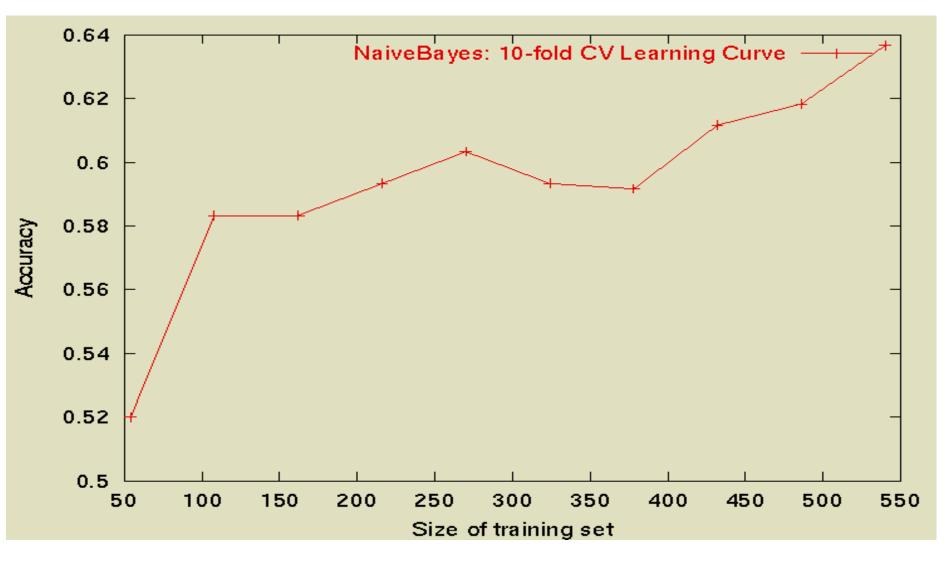
- Evaluation must be done on test data that are independent of the training data (usually a disjoint set of instances).
- Classification accuracy: c/n where n is the total number of test instances and c is the number of test instances correctly classified by the system.
- Results can vary based on sampling error due to different training and test sets.
- Average results over multiple training and test sets (splits of the overall data) for the best results.

#### Example: AutoYahoo!

 Classify 13,589 Yahoo! webpages in "Science" subtree into 95 different topics (hierarchy depth 2)



#### Sample Learning Curve (Yahoo Science Data): need more!



## WebKB Experiment

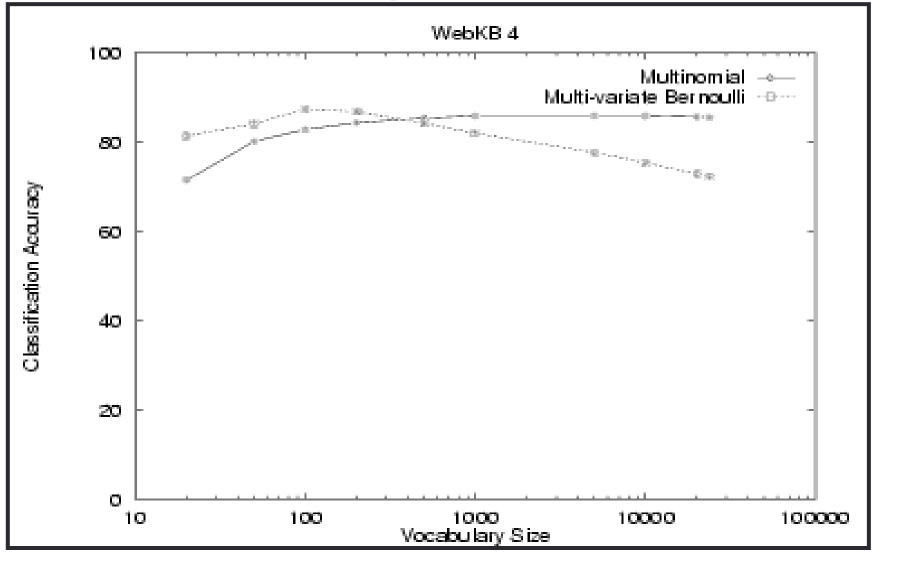
- Classify webpages from CS departments into:
  - student, faculty, course, project
- Train on ~5,000 hand-labeled web pages
  - Cornell, Washington, U.Texas, Wisconsin
- Crawl and classify a new site (CMU)



Results:

	Student	Faculty	Person	Project	Course	Departmt
Extracted	180	66	246	99	28	1
Correct	130	28	194	72	25	1
Accuracy:	72%	42%	79%	73%	89%	100%

### **NB Model Comparison**



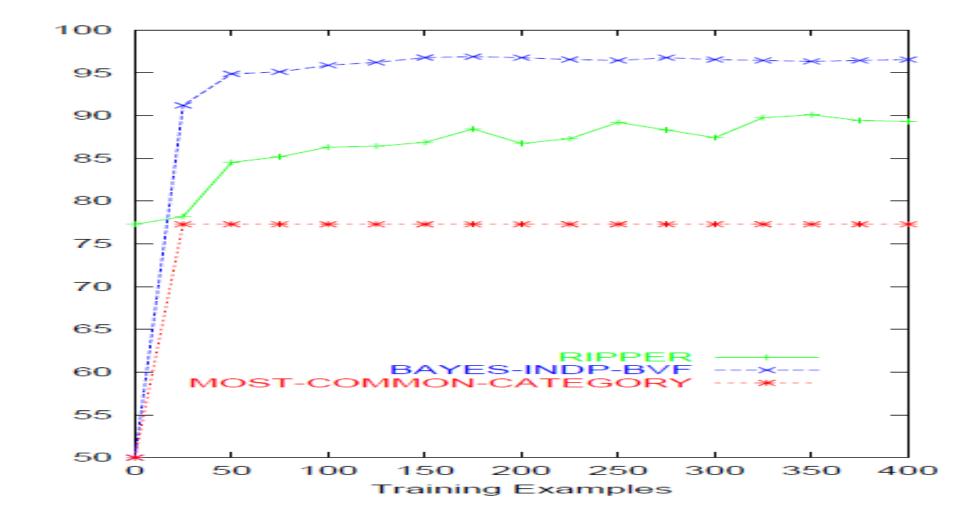
Faculty		Stude	nts	Courses		
associate	0.00417	resume	0.00516	homework	0.00413	
chair	0.00303	advisor	0.00456	syllabus	0.00399	
member	0.00288	student	0.00387	assignments	0.00388	
ph	0.00287	working	0.00361	exam	0.00385	
director	0.00282	stuff	0.00359	grading	0.00381	
fax	0.00279	links	0.00355	midterm	0.00374	
journal	0.00271	homepage	0.00345	pm	0.00371	
recent	0.00260	interests	0.00332	instructor	0.00370	
received	0.00258	personal	0.00332	due	0.00364	
award	0.00250	favorite	0.00310	final	0.00355	

Departments		Research P	Research Projects		Others		
departmental	0.01246	investigators	0.00256	type	0.00164		
colloquia	0.01076	group	0.00250	jan	0.00148		
epartment	0.01045	members	0.00242	enter	0.00145		
seminars	0.00997	researchers	0.00241	random	0.00142		
schedules	0.00879	laboratory	0.00238	program	0.00136		
webmaster	0.00879	develop	0.00201	net	0.00128		
events	0.00826	related	0.00200	time	0.00128		
facilities	0.00807	arpa	0.00187	format	0.00124		
eople	0.00772	affiliated	0.00184	access	0.00117		
postgraduate	0.00764	project	0.00183	begin	0.00116		

Faculty			Students			Courses		
associate	0.00417		resume	0.00516		homework	0.0041	3
chair	0.00303		advisor	0.00456		syllabus	0.0039	9
member	0.00288		student	0.00387		assignment	$s \mid 0.0038$	8
$\mathbf{ph}$	0.00287		working	0.00361		exam	0.0038	5
director	0.00282		stuff	0.00359		grading	0.0038	31
fax	0.00279		links	0.00355		midterm	0.0037	'4
journal	0.00271					-un	0.0037	1
recent 🦯							-0.0037	70
These feature sets correspond to domain 90364								
dictionaries. Specific terms such as <i>chair</i> or								
			•					
(	director	are se	lected for	the indiv	laua	al classes		
S	such as	Facul	ty as well	as advis	sor f	or		
ç	Student:	it is a	form of "k	nowledg	ae" e	emeraina		
Student: it is a form of "knowledge" emerging								
automatically from annotated data								
sche								
webmaster 0.00128								
events	0.00					_	0.00128	
facilities	0.00		агра	0.0018	. ! !		0.00124	
eople	0.00		affiliated	0.0018			0.00117	
postgradu	ate   0.00	764	project	0.0018	3	begin	0.00116	

#### Naïve Bayes on spam email

% Correct



### Violation of NB Assumptions

- Conditional independence
- "Positional independence"
- Examples?
  - Computer vs. science in the Technology category
  - par vs. conditio in the Law, Politics Category
  - Box office vs. Office Box
  - Taxonomy tree vs. Tree taxonomy
  - (Dog eats vs. eating dogs) vs. (Eating vegetables vs. vegetables eat)

### Naïve Bayes Posterior Probabilities

- Classification results of naïve Bayes (the class with maximum posterior probability) are usually fairly accurate.
- However, due to the inadequacy of the conditional independence assumption, the actual posterior-probability numerical estimates are not.
  - Output probabilities are generally very close to 0 or 1.

#### When does Naive Bayes work?

 Sometimes NB performs well even if the Conditional Independence assumptions are badly violated.

•Classification is about predicting the correct class label and NOT about accurately estimating probabilities. Assume two classes  $c_1$  and  $c_2$ . A new case A arrives. NB will classify A to  $c_1$  if:  $P(A, c_1) > P(A, c_2)$ 

	$P(A,c_1)$	$P(A,c_2)$	Class of A
Actual Probability	0.1	0.01	c <sub>1</sub>
Estimated Probability by NB	0.08	0.07	<b>c</b> <sub>1</sub>

Besides the big error in estimating the probabilities the classification is still correct.

**Correct estimation** 

Correct estimation  $\Rightarrow$  accurate prediction

but NOT

accurate prediction

## Naive Bayes is *not-so*-Naive

#### Naïve Bayes: First and Second place in KDD-CUP 97 competition, among 16 (then) state of the art algorithms

Goal: Financial services industry direct mail response prediction model: Predict if the recipient of mail will actually respond to the advertisement – 750,000 records.

#### Robust to Irrelevant Features

Irrelevant Features cancel each other without affecting results Instead Decision Trees can heavily suffer from this.

#### Very good in domains with many <u>equally important</u> features

Decision Trees suffer from *fragmentation* in such cases – especially if little data

- A good dependable baseline for text classification (but not the best)!
- Optimal if the Independence Assumptions hold: If assumed independence is correct, then it is the Bayes Optimal Classifier for problem
- Very Fast: Learning with one pass over the data; testing linear in the number of attributes, and document collection size
- Low Storage requirements

#### Resources

- Fabrizio Sebastiani. Machine Learning in Automated Text Categorization. ACM Computing Surveys, 34(1):1-47, 2002. (http://faure.iei.pi.cnr.it/~fabrizio/Publications/ACMCS01/ACMCS01.pdf)
- Andrew McCallum and Kamal Nigam. A Comparison of Event Models for Naive Bayes Text Classification. In AAAI/ICML-98 Workshop on Learning for Text Categorization, pp. 41-48.
- Tom Mitchell, Machine Learning. McGraw-Hill, 1997.
  - Clear simple explanation
- Yiming Yang & Xin Liu, *A re-examination of text categorization methods*. Proceedings of SIGIR, 1999.

## Summary

- A general type of learning is the probabilistic one. Learning here means
  - Describe the problem through a generative model that makes the relations between input (e.g. symptoms) and output variables (e.g. diagnoses) explicit
  - Find the best parameters for the model (i.e. analytical probability distributions or estimation of discrete probabilities) able to decide about the problem in an accurate way
- An example: NB document classifiction (discrete case)
- Most applied models:
  - Multivariate Binomial (o Bernoulli) NB
  - Multinomial NB

# Summary (2)

- In estimating the parameters of a NB classifiers a cengtral role isplayed by the so-called *smoothing* techniques: inaccurate estimation processes may result in a poor, i.e. inaccurate, results
  - Smoothing allows to improve the estimate of some parameters that are particularly problematic
    - Some target phenomena (e.g. very rare words)
    - Structural lacks on the adopted annotated sample
- NB classification is to be preferred for its robustness and efficiency
- It is widely adopted as a baseline in several researches and applications